

**MAIN EVENT** 

MYR 5,000,000 GTD

7th - 18th Aug 2025 Genting Highlands

Event #	TIME	TOURNAMENT NAME	TOTAL BUY-IN [Prizepool +(Admin+Staff+SST)] (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	REG CLOSE END
7 Au	gust 20	25, Thursday					
<b>S</b> 1	9:00	PD 18 Freeroll to Malaysia Open - CAP 400	FREEROLL	N/A	5,000	10	LEVEL 5 @ 09:50
1	10:00	Limit 2-7 Triple Draw - Hyper Turbo	1,000 (786+214)	236	30,000	10	LEVEL 7 @ 11:25
2/A	11:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1A - Play Down To 10%	1,000 (804+196)	236	16,500	20	LEVEL 7 @ 13:35
<b>S</b> 2	12:00	Milestone Satellite to Malaysia Open Day 1B (WYS @ 30K)	220 (188+32)	52	5,000	15	LEVEL 5 @ 13:30
3	13:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 15:00
4	14:00	Short Deck Ante Only	10,000 (8,211+1,789)	2,364	100,000 x 3	30	LEVEL 8 @ 19:15
<b>S</b> 3	14:00	Milestone Satellite to Malaysia Open Day 1B (WYS @ 30K)	220 (188+32)	52	5,000	15	LEVEL 5 @ 15:30
5	16:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 18:00
S4	16:00	Milestone Satellite to Malaysia Open Day 1B (WYS @ 30K)	220 (188+32)	52	5,000	15	LEVEL 5 @ 17:30
2/B	18:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1B - Play Down To 10%	1,000 (804+196)	236	16,500	20	LEVEL 7 @ 20:35
<b>S</b> 5	18:00	Milestone Satellite to Malaysia Open Day 1C (WYS @ 30K)	220 (188+32)	52	5,000	15	LEVEL 5 @ 19:30
<b>S</b> 6	19:00	Milestone Satellite to Malaysia Open Day 1C (WYS @ 30K)	220 (188+32)	52	5,000	15	LEVEL 5 @ 20:30
6	20:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 22:00
2/C	21:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1C - Turbo - Play Down To 10%	1,000 (804+196)	236	16,500	15	LEVEL 7 @ 23:00
7	22:00	NL 2-7 Single Draw - Hyper Turbo	1,000 (786+214)	236	20,000	10	LEVEL 7 @ 23:25
8	23:00	NLH - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 00:25
		25, Friday					
<b>S7</b>	9:00	Milestone Satellite to Malaysia Open Day 1D (WYS @ 30K)	340 (290+50)	80	5,000	15	LEVEL 5 @ 10:30
9	10:00	Short Deck Ante Only - Hyper Turbo	1,000 (786+214)	236	20,000 x 3	10	LEVEL 10 @ 11:55
2/D	11:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1D - Play Down To 15%	1,500 (1,205+295)	355	25,000	25	LEVEL 9 @ 15:15
<b>S</b> 8	12:00	Milestone Satellite to Malaysia Open Day 1E (WYS @ 30K)	340 (290+50)	80	5,000	15	LEVEL 5 @ 13:30
10	13:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 15:00
11	14:00	NLH - Heads Up (Cap 32)	8,000 (6,569+1,431)	1,891	REFER TO PLAYER GUIDE	20	PRIOR TO SEAT DRAW
<b>S9</b>	14:00	Milestone Satellite to Malaysia Open Day 1E (WYS @ 30K)	340 (290+50)	80	5,000	15	LEVEL 5 @ 15:30
12	16:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 18:00
<b>S10</b>	16:00	Milestone Satellite to Malaysia Open Day 1E (WYS @ 30K)	340 (290+50)	80	5,000	15	LEVEL 5 @ 17:30
2/E	18:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1E - Play Down To 15%	1,500 (1,205+295)	355	25,000	25	LEVEL 9 @ 22:15
S11	18:00	Milestone Satellite to Malaysia Open Day 1F (WYS @ 30K)	340 (290+50)	80	5,000	15	LEVEL 5 @ 19:30
S12	19:00	Milestone Satellite to Malaysia Open Day 1F (WYS @ 30K)	340 (290+50)	80	5,000	15	LEVEL 5 @ 20:30
13	20:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 22:00
2/F	21:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1F - Turbo - Play Down To 15%	1,500 (1,205+295)	355	25,000	15	LEVEL 9 @ 23:30
14	22:00	Pot Limit Omaha Hi-Lo - 5 Card (Big O) - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 23:25
2/G	23:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1G - Flipout - 1 in 10	1,000 (804+196)	236	16,500	N/A	TD Discretion
15	23:00	NLH - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 00:25

28

23:00

NLH - Hyper Turbo

1,000 (786+214)

236

15,000

10

LEVEL 7 @ 00:25

Event TIME	TOURNAMENT NAME	TOTAL BUY-IN [Prizepool +(Admin+Staff+SST)] (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	REG CLOSE END
9 August 20	25, Saturday					
S13 9:00	Milestone Satellite to Mystery Big Bounty Day 1A (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 11:00
16 10:00	NLH - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 11:25
17/A 11:00	Mystery Big Bounty (MYR 500,000 GTD) - Day 1A - Play Down To 15%	2,100 (1,687+413)	496	30,000	25	LEVEL 10 @ 15:40
2 13:00	Malaysia Open - Final Day	N/A	N/A	N/A	30	Closed
S14 14:00	Milestone Satellite to Mystery Big Bounty Day 1B (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 16:00
18 15:00	High Roller - Day 1	12,000 (9,853+2,147)	2,836	300,000	40	LEVEL 10 @ 23:25
19 15:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 17:00
S15 16:00	Milestone Satellite to Mystery Big Bounty Day 1B (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 18:00
17/B 18:00	Mystery Big Bounty (MYR 500,000 GTD) - Day 1B - Play Down To 15%	2,100 (1,687+413)	496	30,000	25	LEVEL 10 @ 22:40
S16 18:00	Milestone Satellite to Mystery Big Bounty Day 1C (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 20:00
17/C 21:00	Mystery Big Bounty (MYR 500,000 GTD) - Day 1C - Turbo - Play Down To 15%	2,100 (1,687+413)	496	30,000	15	LEVEL 10 @ 23:45
20 22:00	3-Card Hold'em - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 23:25
17/D 23:00	Mystery Big Bounty (MYR 500,000 GTD) - Day 1D - Flipout - 1 in 10	1,400 (1,125+275)	331	20,000	N/A	TD Discretion
21 23:00	Win The Button - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 00:25
10 August 2	025, Sunday					
S17 9:00	Milestone Satellite to Mystery Bounty Deepstack Day 1A (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 11:00
22 10:00	Short Deck Ante Only - Hyper Turbo	1,000 (786+214)	236	20,000 x 3	10	LEVEL 10 @ 11:55
23/A 11:00	Mystery Bounty Deepstack (MYR 400,000 GTD) - Day 1A - Play Down To 15%	2,100 (1,687+413)	496	40,000	25	LEVEL 10 @ 15:40
18 13:00	High Roller - Final Day	N/A	N/A	N/A	40	Closed
17 13:00	Mystery Big Bounty - Final Day	N/A	N/A	N/A	30	Closed
S18 14:00	Milestone Satellite to Mystery Bounty Deepstack Day 1B (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 16:00
24 15:00	Single Day High Roller	10,000 (8,211+1,789)	2,364	200,000	30	LEVEL 8 @ 20:15
25 15:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 17:00
S19 16:00	Milestone Satellite to Mystery Bounty Deepstack Day 1B (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 18:00
23/B 18:00	Mystery Bounty Deepstack (MYR 400,000 GTD) - Day 1B - Play Down To 15%	2,100 (1,687+413)	496	40,000	25	LEVEL 10 @ 22:40
S20 18:00	Milestone Satellite to Mystery Bounty Deepstack Day 1C (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 20:00
26 20:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 22:00
23/C 21:00	Mystery Bounty Deepstack (MYR 400,000 GTD) -Day 1C - Turbo - Play Down To 15%	2,100 (1,687+413)	496	40,000	15	LEVEL 10 @ 23:45
27 22:00	ALL-IN or FOLD	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 23:25
23/D 23:00	Mystery Bounty Deepstack (MYR 400,000 GTD) - Day 1D - Flipout - 1 in 10 MYSTERY	1,400 (1,125+275)	331	26,500	N/A	TD Discretion

Event TII	ME	TOURNAMENT NAME	TOTAL BUY-IN [Prizepool +(Admin+Staff+SST)] (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	REG CLOSE END
11 Augı	ust 20	25, Monday					
S21 9:	:00	Milestone Satellite to Mystery Bounty Day 1A (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 11:00
29 10	0:00	7-Card Stud - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 11:25
30/A 11	1:00	Mystery Bounty (MYR 400,000 GTD) - Day 1A - Play Down To 15%	2,100 (1,687+413)	496	30,000	25	LEVEL 10 @ 15:40
23 13	3:00	Mystery Bounty Deepstack - Final Day	N/A	N/A	N/A	30	Closed
S22 14	4:00	Milestone Satellite to Mystery Bounty Day 1B (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 16:00
31 15	5:00	High Roller - Day 1	15,000 (12,316+2,684)	3,545	300,000	40	LEVEL 10 @ 23:25
32 15	5:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 17:00
S23 16	6:00	Milestone Satellite to Mystery Bounty Day 1B (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 18:00
30/B 18	8:00	Mystery Bounty (MYR 400,000 GTD) - Day 1B - Play Down To 15%	2,100 (1,687+413)	496	30,000	25	LEVEL 10 @ 22:40
S24 18	8:00	Milestone Satellite to Mystery Bounty Day 1C (WYS @ 60K)	470 (401+69)	111	10,000	15	LEVEL 7 @ 20:00
30/C 21	1:00	Mystery Bounty (MYR 400,000 GTD) - Day 1C - Turbo - Play Down To 15%	2,100 (1,687+413)	496	30,000	15	LEVEL 10 @ 23:45
33 22	2:00	Short Deck Ante Only - Hyper Turbo	1,000 (786+214)	236	20,000 x 3	10	LEVEL 10 @ 23:55
30/D 23	3:00	Mystery Bounty (MYR 400,000 GTD) - Day 1D - Flipout - 1 in 10	1,400 (1,125+275)	331	20,000	N/A	TD Discretion
34 23	3:00	NLH - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 00:25
12 Aug	ust 20	025, Tuesday					
S25 9:	:00	PD 18 Freeroll to Mystery Bounty - CAP 250	FREEROLL	N/A	5,000	10	LEVEL 5 @ 09:50
35 10	0:00	Limit 2-7 Triple Draw - Hyper Turbo	1,000 (786+214)	236	30,000	10	LEVEL 7 @ 11:25
S26 10	0:00	Milestone Satellite to Main Event Day 1A (WYS @ 80K)	520 (444+76)	123	10,000	15	LEVEL 7 @ 12:00
36 11	1:00	NLH - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 13:00
37/A 12	2:00	Main Event (MYR 5,000,000 GTD) - Day 1A - Play Down To 10%	3,200 (2,571+629)	756	20,000	30	LEVEL 8 @ 16:30
S27 12	2:00	Milestone Satellite to Mystery Bounty Day 1A (WYS @ 80K)	490 (418+72)	116	10,000	15	LEVEL 7 @ 14:00
31 13	3:00	High Roller - Final Day	N/A	N/A	N/A	40	Closed
30 13	3:00	Mystery Bounty - Final Day	N/A	N/A	N/A	30	Closed
38 13	3:00	Pot Limit Omaha	2,000 (1,607+393)	473	20,000	20	LEVEL 8 @ 15:55
39 14	4:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 16:00
S28 14	4:00	Milestone Satellite to Mystery Bounty Day 1B (WYS @ 60K)	670 (572+98)	158	10,000	15	LEVEL 7 @ 16:00
40 15	5:00	Single Day High Roller	12,000 (9,853+2,147)	2,836	200,000	30	LEVEL 8 @ 20:15
41/A 15	5:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1A - Play Down To 15%	3,000 (2,410+590)	709	30,000	30	LEVEL 10 @ 20:55
S29 16	6:00	Milestone Satellite to Mystery Bounty Day 1B (WYS @ 60K)	670 (572+98)	158	10,000	15	LEVEL 7 @ 18:00
42 17	7:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 19:00

MYSTERY JACKPOT

MYSTERY JACKPOT 3,000 (2,410+590)

1,000 (786+214)

1,000 (786+214)

1,000 (786+214)

709

236

236

236

30,000

15,000

20,000

15,000

30

15

10

10

LEVEL 10 @ 00:30

LEVEL 7 @ 00:00

LEVEL 7 @ 23:25

LEVEL 7 @ 00:25

41/B 19:00

43

44

45

22:00

22:00

23:00

Mystery Bounty - Turbo

NLH - Hyper Turbo

NL 2-7 Single Draw - Hyper Turbo

Mystery Bounty (MYR 1,000,000 GTD) - Day 1B - Play Down To 15%

Event #	TIME	TOURNAMENT NAME		TOTAL BUY-IN [Prizepool +(Admin+Staff+SST)] (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	
13 Aı	ugust 20	025, Wednesday						
<b>S</b> 30	9:00	Milestone Satellite to Main Event Day 1B (WYS @ 80K)		520 (444+76)	123	10,000	15	LEVEL 7 @ 11:00
46	10:00	Pot Limit Omaha - Hyper Turbo		1,000 (786+214)	236	15,000	10	LEVEL 7 @ 11:25
47	11:00	Mystery Bounty - Turbo	MYSTERY JACKPOT	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 13:00
37/B	12:00	Main Event (MYR 5,000,000 GTD) - Day 1B - Play Down To 10%	BONU\$	3,200 (2,571+629)	756	20,000	30	LEVEL 8 @ 16:30
<b>S</b> 31	12:00	Milestone Satellite to Mystery Bounty Day 1C (WYS @ 60K)		670 (572+98)	158	10,000	15	LEVEL 7 @ 14:00
48	13:00	Influencer Invitational - CAP 50		BY INVITATION	N/A	15,000	15	
49	14:00	NLH / PLO		2,000 (1,607+393)	473	20,000	20	LEVEL 8 @ 16:55
<b>S</b> 32	14:00	Milestone Satellite to Mystery Bounty Day 1D (WYS @ 60K)		670 (572+98)	158	10,000	15	LEVEL 7 @ 16:00
50	15:00	Super High Roller - Day 1		30,000 (24,631+5,369)	7,091	500,000	40	LEVEL 14 @ DAY 2 15:15
41/C	15:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1C - Play Down To 15%	MYSTERY JACKPOT	3,000 (2,410+590)	709	30,000	30	LEVEL 10 @ 20:55
51	16:00	Ladies Event		FREEROLL (300 REBUY/ADDON)	N/A	15,000	15	LEVEL 7 @ 18:00
<b>S</b> 33	16:00	Milestone Satellite to Mystery Bounty Day 1D (WYS @ 60K)		670 (572+98)	158	10,000	15	LEVEL 7 @ 18:00
52	17:00	Mystery Bounty - Turbo	MYSTERY JACKPOT	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 19:00
41/D	19:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1D - Play Down To 15%	MYSTERY JACKPOT	3,000 (2,410+590)	709	30,000	30	LEVEL 10 @ 00:30
53	20:00	Ladies Event - Turbo		1,000 (786+214)	236	15,000	15	LEVEL 7 @ 22:00
54	21:00	Mystery Bounty - Turbo	MYSTERY JACKPOT	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 23:00
41/E	23:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1E - Flipout - 1 in 10	MYSTERY JACKPOT	2,000 (1,607+393)	473	20,000	N/A	TD Discretion
55	23:00	NLH - Hyper Turbo		1,000 (786+214)	236	15,000	10	LEVEL 7 @ 00:25
14 Aı	ugust 20	025, Thursday						
<b>S</b> 34	9:00	Milestone Satellite to Main Event Day 1C (WYS @ 60K)		720 (615+105)	170	10,000	15	LEVEL 7 @ 11:00
56	10:00	Pot Limit Omaha Hi-Lo - 5 Card (Big O) - Hyper Turbo		1,000 (786+214)	236	15,000	10	LEVEL 7 @ 11:25
57	11:00	NLH - Turbo		1,000 (786+214)	236	15,000	15	LEVEL 7 @ 13:00
37/C	12:00	Main Event (MYR 5,000,000 GTD) - Day 1C - Play Down To 10%	BONUS	3,200 (2,571+629)	756	20,000	30	LEVEL 8 @ 16:30
50	13:00	Super High Roller - Day 2 (Reg Open 3 Levels)		30,000 (24,631+5,369)	7,091	500,000	40	LEVEL 14 @ DAY 2 15:15
41	13:00	Mystery Bounty - Final Day		N/A	N/A	N/A	40	Closed
S35	14:00	Milestone Satellite to Main Event Day 1D (WYS @ 60K)		720 (615+105)	170	10,000	15	LEVEL 7 @ 16:00
58	15:00	Ladies Event		1,000 (786+214)	236	20,000	20	LEVEL 8 @ 17:55
59	15:00	Mystery Bounty - Turbo	MYSTERY JACKPOT	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 17:00
<b>S</b> 36	16:00	Milestone Satellite to Main Event Day 1E (WYS @ 60K)		720 (615+105)	170	10,000	15	LEVEL 7 @ 18:00
37/D	17:00	Main Event (MYR 5,000,000 GTD) - Day 1D - Turbo - Play Down To 10%	BONU\$	3,200 (2,571+629)	756	20,000	20	LEVEL 8 @ 19:55
60	18:00	Mystery Bounty - Turbo	MYSTERY JACKPOT	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 20:00
61	19:00	5,000 Pot Limit Omaha - Turbo		5,000 (4,016+984)	1,182	30,000	20	LEVEL 10 @ 22:50
37/E	19:00	Main Event (MYR 5,000,000 GTD) - Day 1E - Play Down To 10%	BONUS	3,200 (2,571+629)	756	20,000	30	LEVEL 8 @ 23:30
62	21:00	Mystery Bounty - Turbo	MYSTERY JACKPOT	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 23:00
63	23:00	NLH - Hyper Turbo		1,000 (786+214)	236	15,000	10	LEVEL 7 @ 00:25

Event #	TIME	TOURNAMENT NAME	TOTAL BUY-IN [Prizepool +(Admin+Staff+SST)] (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	REG CLOSE END
15 A	ugust 20	025, Friday					
64	10:00	Pot Limit Omaha - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 11:25
<b>S</b> 37	11:00	Milestone Satellite to Main Event Day 1F (WYS @ 60K)	1,080 (922+158)	255	10,000	15	LEVEL 7 @ 13:00
65	12:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 14:00
50	13:00	Super High Roller - Final Day	N/A	N/A	N/A	40	Closed
37/F	13:00	Main Event (MYR 5,000,000 GTD) - Day 1F - Play Down To 15%	4,800 (3,856+944)	1,135	30,000	40	LEVEL 9 @ 20:20
<b>S</b> 38	15:00	Milestone Satellite to Main Event Day 1G (WYS @ 60K)	720 (615+105)	170	10,000	15	LEVEL 7 @ 17:00
66	15:00	High Roller - Day 1	15,000 (12,316+2,684)	3,545	300,000	40	LEVEL 10 @ 23:25
67	15:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 17:00
<b>S</b> 39	16:00	Milestone Satellite to Main Event Day 1H (WYS @ 60K)	720 (615+105)	170	10,000	15	LEVEL 7 @ 18:00
37/G	17:00	Main Event (MYR 5,000,000 GTD) - Day 1G - Turbo - Play Down To 10%	3,200 (2,571+629)	756	20,000	20	LEVEL 8 @ 19:55
68	18:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 20:00
37/H	19:00	Main Event (MYR 5,000,000 GTD) - Day 1H - Play Down To 10%	3,200 (2,571+629)	756	20,000	30	LEVEL 8 @ 23:30
69	21:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 23:00
70	23:00	NLH - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 00:25
37/J	23:59	Main Event (MYR 5,000,000 GTD) - Day 1J - Hyper Turbo - Play Down To 10% RONIS	3,200 (2,571+629)	756	20,000	10	LEVEL 8 @ 01:34
		025, Saturday					
S40	9:00	PD 18 Freeroll to Main Event - CAP 300	FREEROLL	N/A	5,000	10	LEVEL 5 @ 09:50
71	10:00	3-Card Hold'em - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 11:25
S41	11:00	Milestone Satellite to Main Event Day 1K (WYS @ 60K)	1,080 (922+158)	255	10,000	15	LEVEL 7 @ 13:00
72	12:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 14:00
66	13:00	High Roller - Final Day	N/A	N/A	N/A	40	Closed
	13:00	Main Event (MYR 5,000,000 GTD) - Day 1K - Play Down To 15%	4,800 (3,856+944)	1,135	30,000	40	LEVEL 9 @ 20:20
S42	13:00	Milestone Satellite to Main Event Day 1K (WYS @ 60K)	1,080 (922+158)	255	10,000	15	LEVEL 7 @ 15:00
S43	14:00	Milestone Satellite to Main Event Day 1L (WYS @ 60K)	720 (615+105)	170	10,000	15	LEVEL 7 @ 16:00
73	15:00	Pot Limit Omaha	15,000 (12,316+2,684)		200,000	30	LEVEL 10 @ 21:15
37/L	16:00	Main Event (MYR 5,000,000 GTD) - Day 1L - Turbo - Play Down To 10%	3,200 (2,571+629)	756	20,000	20	LEVEL 8 @ 18:55
S44	17:00	Milestone Satellite to Main Event Day 1M (WYS @ 60K)	1,080 (922+158)	255	10,000	15	LEVEL 7 @ 19:00
74	18:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 20:00
	20:00	Main Event (MYR 5,000,000 GTD) - Day 1M - Turbo - Play Down To 15%	4,800 (3,856+944)	1,135	30,000	20	LEVEL 9 @ 23:30
75	21:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 23:00

**ALL-IN or FOLD** 

Main Event (MYR 5,000,000 GTD) - Day 1N - Hyper Turbo - Play Down To 15% BONUS

76

22:00

37/N 23:59

236

1,135

15,000

30,000

10

10

LEVEL 7 @ 23:25

LEVEL 9 @ 01:44

1,000 (786+214)

4,800 (3,856+944)

Event #	TIME	TOURNAMENT NAME	TOTAL BUY-IN [Prizepool +(Admin+Staff+SST)] (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIMI (MINUTES)				
17 A	17 August 2025, Sunday									
S45	9:00	PD 18 Freeroll to Monster Stack - CAP 200	FREEROLL	N/A	5,000	10	LEVEL 5 @ 09:50			
77	10:00	Bubble Hyper Rush	1,000 (786+214)	236	15,000	10 / 15	LEVEL 7 @ 11:25			
S46	11:00	Milestone Satellite to Monster Stack Day 1A (WYS @ 60K)	610 (521+89)	144	10,000	15	LEVEL 7 @ 13:00			
78/A	11:00	Monster Stack (MYR 500,000 GTD) - Day 1A - Play Down To 15%	2,700 (2,169+531)	638	50,000	30	LEVEL 12 @ 17:45			
37	13:00	Main Event - Day 2	N/A	N/A	N/A	50	Closed			
S47	13:00	Milestone Satellite to Mystery Bounty High Roller (WYS @ 80K)	1,900 (1,659+241)	449	10,000	15	LEVEL 7 @ 15:00			
79	15:00	Mystery Bounty High Roller (MYR 1,000,000 GTD) - Day 1	12,000 (9,853+2,147)	2,836	300,000	40	LEVEL 13 @ DAY 2 14:35			
S48	15:00	Milestone Satellite to Monster Stack Day 1B (WYS @ 60K)	610 (521+89)	144	10,000	15	LEVEL 7 @ 17:00			
80	15:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 17:00			
81	16:00	Teams Event (2 Teammates per Team)	3,000 (2,410+590)	709	30,000	20	LEVEL 9 @ 19:10			
S49	16:00	Milestone Satellite to Monster Stack Day 1B (WYS @ 60K)	610 (521+89)	144	10,000	15	LEVEL 7 @ 18:00			
78/B	18:00	Monster Stack (MYR 500,000 GTD) - Day 1B (25 mins) - Play Down To 15%	2,700 (2,169+531)	638	50,000	25	LEVEL 12 @ 23:30			
82	21:00	Mystery Bounty - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 23:00			
78/C	22:00	Monster Stack (MYR 500,000 GTD) - Day 1C - Flipout - 1 in 10	1,800 (1,446+354)	425	33,300	N/A	TD Discretion			
	23:00	Player's Party					23:00 - 02:00			
78/D	23:00	Monster Stack (MYR 500,000 GTD) - Day 1D - Hyper Turbo - Play Down To 15%	2,700 (2,169+531)	638	50,000	10	LEVEL 12 @ 01:15			
40.4		OF Mandan								
		Milestone Setallite to Mini Main Frant Flight A (ANS @ 2015)	240 (200 + 50)	90	F 000	15	LEVEL E @ 10.20			
S50	9:00	Milestone Satellite to Mini Main Event Flight A (WYS @ 30K)	340 (290+50)	80	5,000	15	LEVEL 5 @ 10:30			
83	10:00	Pot Limit Omaha - Hyper Turbo	1,000 (786+214)	236	15,000	10	LEVEL 7 @ 11:25			
84/A		Mini Main Event (MYR 200,000 GTD) - Flight A - Play Down To 15%	1,500 (1,205+295)	355	30,000	20	LEVEL 9 @ 14:30			
- CE4	12:00	Mystery Jackpot Bounty Draw  Milesters Catallite to Mici Main Front Flight B (MANC @ 2014)	N/A	N/A	E 000	15	LEVEL E @ 12.20			
S51	12:00	Milestone Satellite to Mini Main Event Flight B (WYS @ 30K)	340 (290+50)	80	5,000	15	LEVEL 5 @ 13:30			
79 27	13:00	Mystery Bounty High Roller (MYR 1,000,000 GTD) - Final Day (Reg Open 2 Levels)	12,000 (9,853+2,147)	2,836	300,000		LEVEL 13 @ DAY 2 14:35			
37	13:00	Main Event - Final Day	N/A	N/A	N/A	60 40	Closed			
78	13:00	Monster Stack - Final Day	N/A	N/A	N/A	40	Closed			
84/B		Mini Main Event (MYR 200,000 GTD) - Flight B - Hyper Turbo - Play Down To 15%	1,500 (1,205+295)	355	30,000	10	LEVEL 9 @ 16:45			
85	16:00	Mini High Roller  Mini Main Event (MVR 200 000 GTR) Elight C. Eligent 1 in 10	5,000 (4,016+984)	1,182	200,000	20	LEVEL 8 @ 19:10			
84/C		Mini Main Event (MYR 200,000 GTD) - Flight C - Flipout - 1 in 10	1,000 (804+196)	236	20,000	N/A	TD Discretion			
86	20:00	NLH - Turbo	1,000 (786+214)	236	15,000	15	LEVEL 7 @ 22:00			
84	20:00	Mini Main Event - Final	N/A	N/A	N/A	20	Closed			

### Note:

All tournaments are subject to regulatory approval.

Poker Dream reserves the right to change, amend, or alter any portion of the above schedule without prior notice.

All tournaments may have their structures adjusted (Including, but not limited to) levels, level length, and days added or subtracted at the sole discretion of the Tournament Director.

All tournaments are No Limit Hold'em with Big Blind Ante, except named Short Deck Ante Only, Pot Limit Omaha, Draw game or Stud game.

Tournament organizer reserves the right to cancel guarantees due to force majeure: Earthquake, Flooding, or Typhoon etc.

SST (Sales and Service Tax) implemented on all the tournament buy-ins (except satellites).

3% of all prize pools are withheld to offset staff costs.

TOURNAMENT DIRECTOR'S DECISIONS ARE FINAL: Participation in POKER DREAM tournaments is subject to rules and rulings set forth by the applicable venue(s) and/or POKER DREAM (e.g., tournament rules, sponsorships). All players at POKER DREAM events are solely responsible for retrieving their winnings from the host casino or poker room and the payment of any taxes or fees on such winnings requested by the host casino or poker room. Any question or dispute regarding winnings at a POKER DREAM event should be brought up directly with the host casino or poker room, which has sole responsibility therefore.

### MYSTERY JACKPOT

MYSTERY JACKPOT SAMPLE								
AMOUNT	BOUNTIES	TOTAL						
200,000	1	200,000						
60,000	1	60,000						
10,000	5	50,000						
5,000	8	40,000						
2,000	25	50,000						

\*Event with Mystery Jackpot logo may eligible to Mystery Jackpot lucky draw

\*For events with the logo: For every MYR 100,000 in the prizepool, MYR 10,000 will be allocated to the Mystery Jackpot prizepool.

#### **Examples:**

Event #3 has a prizepool of MYR 120,000 - MYR 10,000 goes to the Mystery Jackpot Lucky Draw. Event #41 has a prizepool of MYR 1,500,000 - MYR 150,000 goes to the Mystery Jackpot Lucky Draw.

\*For every MYR 10,000 added to the Mystery Jackpot Lucky Draw, one (1) extra envelope will be placed into the Mystery Bounty Drawing box.

\*The player who draws the Mystery Jackpot Ticket is allowed to keep drawing until he/she draws prize ticket.

\*A player can obtain more than one Mystery Jackpot ticket.

\*All players who have Mystery Jackpot ticket(s) will participate in the Mystery Jackpot draw on August 18th, 2025, at 12:00 in a randomly generated order.

\*If a player is absent for the Mystery Jackpot draw, our staff will draw on their behalf. Winners will be notified individually for prize collection.

## MAIN EVENT

**TOURNAMENT NAME** 

**STARTING STACKS** 

**LEVEL DURATION (MINS)** 

**REG. CLOSE END** 

#37 Main Event (10%) BONUS	Day 1 A, B, C, D, E, G, H, J & L - 20,000	Day 1 A, B, C, E & H - 30 Day 1 D, G, L - 20 Day 1 J - 10	Day 2 - 50 FINAL - 60	Day 1 A, B, C - LEVEL 8 @ 16:30 Day 1D & G - LEVEL 8 @19:55 Day 1 E & H - LEVEL 8 @ 23:30 Day 1 J - LEVEL 8 @ 01:34 Day 1 L - LEVEL 8 @ 18:55
#37 Main Event (15%) BONUS	Day 1 F, K , M & N - 30,000	Day 1 F & K - 40 Day 1 M - 20 Day 1 N - 10		Day 1 F & K - LEVEL 9 @ 20:20 Day 1 M - LEVEL 9 @ 23:30 Day 1 N - LEVEL 9 @ 01:44

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	800	1,600	1,600
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	2,000	3,000	3,000
14	2,000	4,000	4,000
	DAY 2	START	
15	3,000	5,000	5,000
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	8,000	16,000	16,000

### MAIN EVENT

LEVEL	SMALL BLIND	BIG BLIND	ANTE
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000
24	20,000	40,000	40,000
25	25,000	50,000	50,000
26	30,000	60,000	60,000
27	40,000	80,000	80,000
28	50,000	100,000	100,000
29	60,000	120,000	120,000
30	80,000	160,000	160,000
31	100,000	200,000	200,000
32	100,000	250,000	250,000
33	150,000	300,000	300,000
34	200,000	400,000	400,000
35	250,000	500,000	500,000
36	300,000	600,000	600,000
37	400,000	800,000	800,000
38	500,000	1,000,000	1,000,000
39	600,000	1,200,000	1,200,000
40	800,000	1,600,000	1,600,000

- \*DREAM BONUS Players who qualified to day 2 two times will receive MYR 20,000; Third times or more qualified will receive MYR 38,000.
- \*Day 1 A, B & C has 50 mins dinner break after level 12.

- \*Players qualifying to Day 2 with 2 stacks or more will play greater stack and lesser stack will be removed from play.
- \*Day 1 A, B, C, D, E, G, H, J & L will play until the field is In The Money (10%) round up to the next whole number and is guaranteed to win at least MYR 7,700.
- \*Day 1 F, K, M & N will play until the field is In The Money (15%) round up to the next whole number and is guaranteed to win at least MYR 7,700
- \*There will be a full seat redraw prior to Day 2 and Final Day.
- \*Day 2 Blinds start at 3,000/5,000(5,000).
- \*Day 2 will play down to 24 players left.
- \*Shot Clock rules apply at the start.
  - Each player will receives 5 (30 second) Time Bank cards when the shot clock is began to use.
  - Each player who qualify to Day 2 and Final table will receives 5 extra Time Bank cards.
  - Day 1(15% / 10%) Each player will have the following seconds to act on the Shot Clock: 20 seconds pre-flop, 25 on the flop and 30 on the turn and river.
  - Day 1(Turbo / Hyper Turbo) Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river.

<sup>\*</sup>Day 1 F & K has 50 mins dinner break after level 9.

<sup>\*</sup>Re-entry is allowed until the end of the registration.

## SUPER HIGH ROLLER

TOURNAMENT NAME STARTING STACKS LEVEL DURATION (MINS) REG. CLOSE END
#50 Super High Roller 500,000 40 LEVEL 14 @ DAY 2 15:15

LEVEL	SMALL BLIND	BIG BLIND	ANTE							
1	1,000	2,500	2,500							
2	1,500	3,000	3,000							
3	2,000	4,000	4,000							
15 MINS										
4	2,500	5,000	5,000							
5	3,000	6,000	6,000							
6	4,000	8,000	8,000							
60 MINS / Chip Race 500s										
7	5,000	10,000	10,000							
8	5,000	10,000	10,000							
9	6,000	12,000	12,000							
	15 MINS / Chi	p Race 1,000s								
10	10,000	15,000	15,000							
11	10,000	20,000	20,000							
	END OF	DAY 1								
12	10,000	20,000	20,000							
13	10,000	25,000	25,000							
14	10,000	25,000	25,000							
	15 MINS / END O	F REGISTRATION								
15	15,000	30,000	30,000							
16	20,000	40,000	40,000							
17	25,000	50,000	50,000							

<sup>\*</sup>Next page for more details

## SUPER HIGH ROLLER

LEVEL	SMALL BLIND	BIG BLIND	ANTE						
	15 MINS / Chiր	os Race 5,000s							
18	30,000	60,000	60,000						
19	40,000	80,000	80,000						
20	50,000	100,000	100,000						
60 MINS									
21	60,000	120,000	120,000						
22	100,000	150,000	150,000						
23	100,000	200,000	200,000						
	15 MINS								
24	100,000	250,000	250,000						
25	150,000	300,000	300,000						
26	200,000	400,000	400,000						
	15 N	IINS							
27	250,000	500,000	500,000						
28	300,000	600,000	600,000						
29	400,000	800,000	800,000						
	15 N	IINS							
30	500,000	1,000,000	1,000,000						
31	600,000	1,200,000	1,200,000						
32	800,000	1,600,000	1,600,000						
	15 N	IINS							
33	1,000,000	2,000,000	2,000,000						
34	1,000,000	2,500,000	2,500,000						
35	1,500,000	3,000,000	3,000,000						

<sup>\*</sup>Re-entry is allowed until the end of the registration.
\*There will be a full seat redraw prior to Day 2.
\*Day 2 finishes at Final Table.

<sup>\*</sup>Shot Clock rules apply.

# HIGH ROLLER

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MINS)	REG. CLOSE END
#18 High Roller	300,000	40	LEVEL 10 @ 23:25
#31 High Roller	300,000	40	LEVEL 10 @ 23:25
#66 High Roller	300,000	40	LEVEL 10 @ 23:25

LEVEL	SMALL BLIND	BIG BLIND	ANTE	
1	1,000	1,500	1,500	
2	1,000	2,000	2,000	
3	1,000	2,500	2,500	
	15 N	MINS		
4	1,500	3,000	3,000	
5	2,000	4,000	4,000	
6	2,500	5,000	5,000	
	60 MINS / Cł	nip Race 500s		
7	3,000	6,000	6,000	
8	4,000	8,000	8,000	
	15 N	MINS		
9	5,000	10,000	10,000	
10	6,000	12,000	12,000	
15 MINS / END OF REGISTRATION / Chips Race 1,000s				
11	10,000	15,000	15,000	
12	10,000	20,000	20,000	
END OF DAY 1				
13	10,000	25,000	25,000	
14	15,000	30,000	30,000	
15	20,000	40,000	40,000	
	15 N	MINS		
16	25,000	50,000	50,000	
17	30,000	60,000	60,000	
18	40,000	80,000	80,000	
15 MINS / Chip Race 5,000s				
19	50,000	100,000	100,000	
20	60,000	120,000	120,000	
21	100,000	150,000	150,000	
60 MINS				

<sup>\*</sup>Next page for more details

## HIGH ROLLER

LEVEL	SMALL BLIND	BIG BLIND	ANTE	
22	100,000	200,000	200,000	
23	100,000	250,000	250,000	
24	150,000	300,000	300,000	
	15 MINS			
25	200,000	400,000	400,000	
26	250,000	500,000	500,000	
27	300,000	600,000	600,000	
28	400,000	800,000	800,000	

<sup>\*</sup>Re-entry is allowed until end of the registration.

<sup>\*</sup>There will be a full seat redraw prior to Day 2.

<sup>\*</sup>Shot Clock rules apply.

### MYSTERY BOUNTY HIGH ROLLER

**TOURNAMENT NAME STARTING STACKS LEVEL DURATION (MINS) REG. CLOSE END #79 Mystery Bounty High Roller** 300,000 **LEVEL 13 @ DAY 2 14:35** 40 **LEVEL SMALL BLIND BIG BLIND ANTE** 1,500 1 1,000 1,500 2 2,000 1,000 2,000 3 1,000 2,500 2,500 **15 MINS** 4 1,500 3,000 3,000 5 2,000 4,000 4,000 6 5,000 2,500 5,000 60 MINS / Chip Race 500s 7 3,000 6,000 6,000 8 3,000 6,000 6,000 9 8,000 4,000 8,000 **15 MINS** 10 5,000 10,000 10,000 11 6,000 12,000 12,000 **END OF DAY 1 / Chips Race 1,000s** 12 10,000 15,000 15,000 13 10,000 15,000 15,000 15 MINS / END OF REGISTRATION 14 10,000 20,000 20,000 15 10,000 25,000 25,000 16 15,000 30,000 30,000 **15 MINS 17** 20,000 40,000 40,000 25,000 18 50,000 50,000 30,000 19 60,000 60,000 60 MINS / Chip Race 5,000s 20 40,000 80,000 80,000 50,000 100,000 21 100,000 22 120,000 60,000 120,000 **15 MINS** 

<sup>\*</sup>Next page for more details

### MYSTERY BOUNTY HIGH ROLLER

LEVEL	SMALL BLIND	BIG BLIND	ANTE
23	100,000	150,000	150,000
24	100,000	200,000	200,000
25	100,000	250,000	250,000
15 MINS			
26	150,000	300,000	300,000
27	200,000	400,000	400,000
28	250,000	500,000	500,000
15 MINS			
29	300,000	600,000	600,000
30	400,000	800,000	800,000

### Notes:

#### Mechanics:

- \*Mystery Bounties are introduced once players have reached ITM (In the money).
- \*The value of each Mystery Bounty is based on the sample below.
- \*Mystery Bounties are redeemed through a random draw made by the player upon elimination or becoming the event champion.
- \*Players in the game can only draw bounties during any break time unless they have been eliminated or in the Final Table.

### SAMPLE PAYOUT (100 Entries)

BOUNTIES	PAYOUT
x 1	135,000
x 1	70,000
x 2	33,500
x 2	15,000
х 3	10,000
x 4	7,000

<sup>\*</sup>Re-entry is allowed until end of the registration.

<sup>\*</sup>There will be a full seat redraw prior to Day 2.

<sup>\*</sup>Shot Clock rules apply.

<sup>\*#79</sup> Mystery Bounty High Roller - All MYR 3,300 bounties collected will be calculated for mystery bounty.

<sup>\*</sup>At the Final Table, Mystery Bounties will be claimed as soon as a player is eliminated.

### POT LIMIT OMAHA HIGH ROLLER

**TOURNAMENT NAME** 

**STARTING STACKS** 

**LEVEL DURATION (MINS)** 

**REG. CLOSE END** 

**#73 Pot Limit Omaha** 

200,000

30

**LEVEL 10 @ 21:15** 

LEVEL	SMALL BLIND	BIG BLIND	FIRST POT RAISE		
1	500	1,000	3,500		
2	1,000	1,500	5,500		
3	1,000	2,000	7,000		
4	1,000	2,500	8,500		
5	1,500	3,000	10,500		
		15 MINS			
6	2,000	4,000	14,000		
7	3,000	5,000	18,000		
8	3,000	6,000	21,000		
9	4,000	8,000	28,000		
10	5,000	10,000	35,000		
	60 MINS / END OF REGISTRATION				
11	6,000	12,000	42,000		
12	10,000	15,000	55,000		
13	10,000	20,000	70,000		
14	10,000	25,000	85,000		
15 MINS					
15	15,000	30,000	105,000		
16	20,000	40,000	140,000		
17	25,000	50,000	175,000		
18	30,000	60,000	210,000		
		15 MINS			
19	40,000	80,000	280,000		
20	50,000	100,000	350,000		
21	50,000	125,000	425,000		
22	75,000	150,000	525,000		
		15 MINS			
23	100,000	200,000	700,000		
24	150,000	300,000	1,050,000		

<sup>\*</sup>Re-entry is allowed until the end of the registration.

<sup>\*</sup>Played 6 Handed and Final Table in 7 Handed.

<sup>\*</sup>Shot Clock rules apply.

## SINGLE DAY HIGH ROLLER

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MINS)	REG. CLOSE END
#24 Single Day High Roller	200,000	30	LEVEL 8 @ 20:15
#40 Single Day High Roller	200,000	30	LEVEL 8 @ 20:15
#85 Mini High Roller	200,000	20	LEVEL 8 @ 19:10

LEVEL	CAAALL BLIND	DIC DUND	ANTE
LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	1,000	1,500	1,500
2	1,000	1,500	1,500
3	1,000	2,000	2,000
4	1,500	3,000	3,000
5	2,000	4,000	4,000
6	3,000	5,000	5,000
7	3,000	6,000	6,000
8	4,000	8,000	8,000
9	5,000	10,000	10,000
10	6,000	12,000	12,000
11	10,000	15,000	15,000
12	10,000	20,000	20,000
13	10,000	25,000	25,000
14	15,000	30,000	30,000
15	20,000	40,000	40,000
16	25,000	50,000	50,000
17	30,000	60,000	60,000
18	40,000	80,000	80,000
19	50,000	100,000	100,000
20	60,000	120,000	120,000
21	100,000	150,000	150,000
22	100,000	200,000	200,000
23	100,000	250,000	250,000
24	150,000	300,000	300,000
25	200,000	400,000	400,000
26	250,000	500,000	500,000

<sup>\*</sup>Re-entry is allowed until the end of the registration.
\*#24, 40 Single Day High Roller - 60 Mins dinner break after Level 8.

<sup>\*</sup>Shot Clock rules apply.

### HIGH ROLLER SHORT DECK

**TOURNAMENT NAME** 

**STARTING STACKS** 

**LEVEL DURATION (MINS)** 

**REG. CLOSE END** 

**#4 Short Deck Ante Only** 

100,000 x 3

30

**LEVEL 8 @ 19:15** 

LEVEL	ANTE	BUTTON		
1	500	1,000		
2	1,000	2,000		
3	1,500	3,000		
4	2,000	4,000		
	15 MINS / Chip Race 500s			
5	3,000	6,000		
6	4,000	8,000		
7	5,000	10,000		
8	6,000	12,000		
	60 MINS / END OF REGISTRATION			
9	8,000	16,000		
10	10,000	20,000		
11	12,000	24,000		
12	15,000	30,000		
15 MINS / Chip Race 1,000s				
13	20,000	40,000		
14	25,000	50,000		
15	30,000	60,000		
16	40,000	80,000		
	15 MINS / Chips Race 5,000s			
17	50,000	100,000		
18	60,000	120,000		
19	80,000	160,000		
20	100,000	200,000		
15 MINS				
21	120,000	240,000		
22	150,000	300,000		
23	200,000	400,000		
24	250,000	500,000		
25	300,000	600,000		

<sup>\*</sup>Re-entry is allowed until the end of the registration.

<sup>\*</sup>Each Player will start with 3 Bullets of 100,000 Chips each.

<sup>\*</sup>All Bullets must go into play at the start of Level 8.

<sup>\*</sup>Shot Clock rules apply.

## HEADS UP

#### **TOURNAMENT NAME**

### **STARTING STACKS**

### **LEVEL DURATION (MINS)**

### **REG. CLOSE END**

#11 NLH - Heads Up

ROUND 1 - 100,000 ROUND 2 - 200,000 ROUND 3 - 400,000 ROUND 4 - 800,000 ROUND 5 - 1,600,000

15

ROUND 1 - 32 PLAYERS - STARTS AT 14:00			
LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	300	600	600
2	400	800	800
3	500	1,000	1,000
4	600	1,200	1,200
5	800	1,600	1,600
6	1,000	2,000	2,000
7	1,000	2,500	2,500
8	1,500	3,000	3,000
9	2,000	4,000	4,000
10	3,000	6,000	6,000
11	4,000	8,000	8,000
12	5,000	10,000	10,000

ROUND 3 - 8 PLAYERS - STARTS AT 20:00			
LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	1,000	2,500	2,500
2	1,500	3,000	3,000
3	2,000	4,000	4,000
4	3,000	6,000	6,000
5	4,000	8,000	8,000
6	5,000	10,000	10,000
7	6,000	12,000	12,000
8	8,000	16,000	16,000
9	10,000	20,000	20,000
10	10,000	25,000	25,000
11	15,000	30,000	30,000
12	20,000	40,000	40,000

ROUND 5 - 2 PLAYERS - STARTS AT 2:00			
LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	6,000	12,000	12,000
2	8,000	16,000	16,000
3	10,000	20,000	20,000
4	10,000	25,000	25,000
5	15,000	30,000	30,000
6	20,000	40,000	40,000
7	25,000	50,000	50,000
8	30,000	60,000	60,000
9	40,000	80,000	80,000
10	50,000	100,000	100,000
11	60,000	120,000	120,000
12	80,000	160,000	160,000

ROUND 2 - 16 PLAYERS - STARTS AT 17:00					
LEVEL					
1	600	1,200	1,200		
2	800	1,600	1,600		
3	1,000	2,000	2,000		
4	1,000	2,500	2,500		
5	1,500	3,000	3,000		
6	2,000	4,000	4,000		
7	3,000	6,000	6,000		
8	4,000	8,000	8,000		
9	5,000	10,000	10,000		
10	6,000	12,000	12,000		
11	8,000	16,000	16,000		
12	10,000	20,000	20,000		

ROUND 4 - 4 PLAYERS STARTS AT 23:00			
LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	3,000	6,000	6,000
2	4,000	8,000	8,000
3	5,000	10,000	10,000
4	6,000	12,000	12,000
5	8,000	16,000	16,000
6	10,000	20,000	20,000
7	10,000	25,000	25,000
8	15,000	30,000	30,000
9	20,000	40,000	40,000
10	25,000	50,000	50,000
11	30,000	60,000	60,000
12	40,000	80,000	80,000

- \*Registration closes prior to first draw or sell out at 32 entries.
- \*Possible byes in round 1.
- \*Pays 4 places with 24 or more players, below 24 players will pay 2 places.
- \*5 minute grace period for restarts (match will begin)
- \*Late players after the grace period will lose a full set of blinds and the ante for every 3 minutes missed.
- \*Shot Clock rules apply at the each match start.
  - Each player will receive 5 (30 seconds) Time Bank cards when the shot clock is began to use.

## MULTI FLIGHTS SIDE EVENT

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATIO	N (MINS)	REG. CLOSE END
#2 Malaysia Open	Day 1 A, B, C & G - 16,500 Day 1 D, E & F - 25,000	Day 1 A, B - 20 Day 1 D, E - 25 Day 1 C, F - 15 Day 1 G - Flipout	FINAL - 30	Day 1 A / B / C - LEVEL 7 @ 13:35 / 20:35 / 23:00 Day 1 D / E / F - LEVEL 9 @ 15:15 / 22:15 / 23:30 Day 1 G - TD Discretion
#17 Mystery Big Bounty MYSTERY	Day 1 A, B, C - 30,000 Day 1 D - 20,000	Day 1 A, B - 25 Day 1 C - 15 Day 1 D - Flipout	FINAL - 30	Day 1 A - LEVEL 10 @ 15:40 Day 1 B - LEVEL 10 @ 22:40 Day 1 C - LEVEL 10 @ 23:45 Day 1 D - TD Discretion
#23 Mystery Bounty Deepstack	Day 1 A, B, C - 40,000 Day 1 D - 26,500	Day 1 A, B - 25 Day 1 C - 15 Day 1 D - Flipout	FINAL - 30	Day 1 A - LEVEL 10 @ 15:40 Day 1 B - LEVEL 10 @ 22:40 Day 1 C - LEVEL 10 @ 23:45 Day 1 D - TD Discretion
#30 Mystery Bounty MYSTERY	Day 1 A, B, C - 30,000 Day 1 D - 20,000	Day 1 A, B - 25 Day 1 C - 15 Day 1 D - Flipout	FINAL - 30	Day 1 A - LEVEL 10 @ 15:40 Day 1 B - LEVEL 10 @ 22:40 Day 1 C - LEVEL 10 @ 23:45 Day 1 D - TD Discretion
#41 Mystery Bounty MYSTERY	Day 1 A, B, C & D - 30,000 Day 1 E - 20,000	Day 1 A, B, C & D - 30 Day 1 E - Flipout	FINAL - 40	Day 1 A & C - LEVEL 10 @ 20:55 Day 1 B & D - LEVEL 10 @ 00:30 Day 1 E - TD Discretion
#78 Monster Stack	Day 1 A, B, D - 50,000 Day 1 C - 33,300	Day 1 A - 30 Day 1 B - 25 Day 1 C - Flipout Day 1 D - 10	FINAL - 40	Day 1 A - LEVEL 12 @ 17:45 Day 1 B - LEVEL 12 @ 23:30 Day 1 C - TD Discretion Day 1 D - LEVEL 12 @ 01:15
#84 Mini Main Event	Flight A & B - 30,000 Flight C - 20,000	Flight A - 20 Flight B - 10 Flight C - Flipout	FINAL - 20	Flight A - LEVEL 9 @ 14:30 Flight B - LEVEL 9 @ 16:45 Flight C - TD Discretion

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	800	1,600	1,600
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	2,000	3,000	3,000
14	2,000	4,000	4,000
15	3,000	5,000	5,000

### MULTI FLIGHTS SIDE EVENT

LEVEL	SMALL BLIND	BIG BLIND	ANTE
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	8,000	16,000	16,000
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000
24	20,000	40,000	40,000
25	25,000	50,000	50,000
26	30,000	60,000	60,000
27	40,000	80,000	80,000
28	50,000	100,000	100,000
29	60,000	120,000	120,000
30	80,000	160,000	160,000
31	100,000	200,000	200,000
32	100,000	250,000	250,000
33	150,000	300,000	300,000

### Notes:

- \*Re-entry is allowed until the end of the registration.
- \*Players qualifying to Day 2 with 2 stacks or more will play greater stack and lesser stack will be removed from play.
- \*All lesser stacks that have been removed from play will get paid based on the minimum payout.
- \*All Day 1s will play until the field is In The Money (10% or 15%) round up to the next whole number.
- \*The blind level for Day 2 will roll back to the start of the level where the earliest Day 1 was completed (EXCEPT #78).
- \*There will be a full seat redraw prior to Day 2.
- \*Shot Clock will use when 1 table off to the money.

(Turbo / Hyper Turbo) - Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river.

\*Players will initially receive 2 time banks, will reset to 5 time banks at start of Final Day, and will reset to 5 time banks at the Final Table.

### \*#17 Mystery Big Bounty

- \*45% of the prizepool will be collected as mystery bounty.
- \*All lesser stacks that have been removed from play will get paid based on the minimum payout and one bounty ticket

### \*#23,#30 Mystery Bounty Deepstack / Mystery Bounty

- \*33% of the prizepool will be collected as mystery bounty.
- \*All lesser stacks that have been removed from play will get paid based on the minimum payout and one bounty ticket.

### \*#41 Mystery Bounty

- \*Day 1 A & C has 40 mins dinner break after level 10.
- \*33% of the prizepool wlll be collected as mystery bounty.
- \*All lesser stacks that have been removed from play will get paid based on the minimum payout and one bounty ticket.

### **Mechanics:**

- \*Mystery Bounties are introduced once players have reached ITM (In the money).
- \*Mystery Bounties are redeemed through a random draw made by the player upon elimination or becoming the event champion.
- \*Players in the game can only draw bounties during any break time unless they have been eliminated or in the Final Table.
- \*At the Final Table, Mystery Bounties will be claimed as soon as a player is eliminated.

### \*#78 Monster Stack

- \*Day 1A has 40 mins break time after level 16.
- \*Day 2 blind starts at 5,000/10,000(10,000).

### \*Flipout for #2, #17, #23, #30, #41, #78 & #84

- \*Flipout Must be started with 10 on one table and all players must go all-in in the first hand.
- \*If there is a chop, the winners must play for one or more hands and go all-in in every hand until only one player remains.
- \*Winner of every 10 players will qualified to Day 2.

# SHORT DECK

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MINS)	REG. CLOSE END
#9 Short Deck Ante Only - Hyper Turbo	20,000 x 3	10	LEVEL 10 @ 11:55
#22 Short Deck Ante Only - Hyper Turbo	20,000 x 3	10	LEVEL 10 @ 11:55
#33 Short Deck Ante Only - Hyper Turbo	20,000 x 3	10	LEVEL 10 @ 23:55

LEVEL	ANTE	BUTTON
1	100	200
2	200	400
3	300	600
4	400	800
5	500	1,000
	15 MINS	
6	600	1,200
7	800	1,600
8	1,000	2,000
9	1,200	2,400
10	1,500	3,000
15	MINS / END OF REGISTRATION / Chip Race 10	00s
11	2,000	4,000
12	2,500	5,000
13	3,000	6,000
14	4,000	8,000
15	5,000	10,000
16	6,000	12,000
	15 MINS / Chip Race 500s	
17	8,000	16,000
18	10,000	20,000
19	12,000	24,000
20	15,000	30,000
21	20,000	40,000
22	25,000	50,000
	15 MINS / Chip Race 1,000s & 5,000s	
23	30,000	60,000
24	40,000	80,000
25	50,000	100,000

<sup>\*</sup>Next page for more details

### SHORT DECK

LEVEL	ANTE	BUTTON		
26	60,000	120,000		
27	80,000	160,000		
28	100,000	200,000		
15 MINS				
29	120,000	240,000		
30	150,000	300,000		
31	200,000	400,000		
32	250,000	500,000		

<sup>\*</sup>Re-entry is allowed until the end of the registration.

<sup>\*</sup>Each Player will start with 3 Bullets of 20,000 Chips each.

<sup>\*</sup>All Bullets must go into play at the start of Level 10.

<sup>\*</sup>Shot Clock will use when 1 table off to the money.

<sup>\*</sup>Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

### SINGLE DAY SIDE EVENT

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MINS)	REG. CLOSE END
S1 PD 18 Freeroll to Malaysia Open - CAP 400	5,000	10	LEVEL 5 @ 09:50
#3, #5, #6, #10, #12, #13, #19, #25, #26, #32, #39, #42, #43, #47, #52, #54, #59, #60, #62, #65, #67, #68, #69, #72, #74, #75, #80, #82 Mystery Bounty - Turbo	15,000	15	REFER TO SCHEUDLE PAGE
#8, #15, #16, #28, #34, #45, #55, #63, #70 NLH - Hyper Turbo	15,000	10	REFER TO SCHEDULE PAGE
#20, #71 3-Card Hold'em - Hyper Turbo	15,000	10	REFER TO SCHEDULE PAGE
#21 Win The Button - Hyper Turbo	15,000	10	LEVEL 7 @ 00:25
#27, #76 ALL-IN or FOLD	5,000 x 3	10	LEVEL 7 @ 23:25
S25 PD 18 Freeroll to Mystery Bounty - CAP 250	5,000	10	LEVEL 5 @ 09:50
#36, #57, #86 NLH - Turbo	15,000	15	REFER TO SCHEDULE PAGE
#48 Influencer Invitational - CAP 50	15,000	15	-
#49 NLH / PLO	20,000	20	LEVEL 8 @ 16:55
#51 Ladies Event	15,000	15	LEVEL 7 @ 18:00
#53 Ladies Event - Turbo	15,000	15	LEVEL 7 @ 22:00
#58 Ladies Event	20,000	20	LEVEL 8 @ 17:55
S40 PD 18 Freeroll to Main Event - CAP 300	5,000	10	LEVEL 5 @ 09:50
S45 PD 18 Freeroll to Monster Stack - CAP 200	5,000	10	LEVEL 5 @ 09:50
#77 Bubble Hyper Rush	15,000	10 / 15	LEVEL 7 @ 11:25
#81 Teams Event	30,000	20	LEVEL 9 @ 19:10

## SINGLE DAY SIDE EVENT

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	800	1,600	1,600
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	2,000	3,000	3,000
14	2,000	4,000	4,000
15	3,000	5,000	5,000
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	8,000	16,000	16,000
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000
24	20,000	40,000	40,000
25	25,000	50,000	50,000
26	30,000	60,000	60,000
27	40,000	80,000	80,000
28	50,000	100,000	100,000
29	60,000	120,000	120,000
30	80,000	160,000	160,000
31	100,000	200,000	200,000
32	100,000	250,000	250,000
33	150,000	300,000	300,000

<sup>\*</sup>Next page for more details

### SINGLE DAY SIDE EVENT

#### **Notes:**

#### \*S1 PD 18 Freeroll to Malaysia Open

1st place Main Event Day 1 (Play down to 10%) ticket (MYR 3,200)
2nd place Malaysia Open Day 1D/E/F Ticket (MYR 1,500)
3rd - 4th Malaysia Open Day 1A/B/C Ticket (MYR 1,000)

5th - 6th Milestone Satellite to Malaysia Open Day 1D/E/F Ticket (MYR 340)
7th - 8th Milestone Satellite to Malaysia Open Day 1B/C Ticket (MYR 220)

#### \*S25 PD 18 Freeroll to Mystery Bounty

1st place #41 Mystery Bounty Day 1A/B ticket (MYR 3,000) 2nd - 3rd #39/42/43 Mystery Bounty - Turbo ticket (MYR 1,000

4th - 7th Milestone Satellite to Mystery Bounty Day 1B/C/D (WYS At 60K) (MYR 670)

#### \*S40 PD 18 Freeroll to Main Event

1st place Main Event (MYR 5,000,000 GTD) - Day 1- Play Down To 15% ticket (MYR 4,800) 2nd place Main Event (MYR 5,000,000 GTD) - Day 1L - Play Down To 10% ticket (MYR 3,200)

3rd place Milestone Satellite to Main Event Day 1L (WYS At 60K) (MYR 720)

#### \*S45 PD 18 Freeroll to Monster Stack

1st place MYR 1,000 Tournament Credit + Monster Stack (MYR 500,000 GTD) - Day 1- Play Down To 15% (MYR 2,700)

2nd place Monster Stack (MYR 500,000 GTD) - Day 1- Play Down To 15% ticket (MYR 2,700)

3rd - 4th Milestone Satellite to Monster Stack Day 1B (WYS At 60K) (MYR 610)

### \*Re-entry is allowed until the end of the registration.

\*Shot Clock will use when 1 table off to the money.

(Turbo / Hyper Turbo) - Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river. \*Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

### \*Mystery Bounty - Turbo

\*33% of the prizepool wlll be collected as mystery bounty.

#### **Mechanics:**

- \*Mystery Bounties are introduced once players have reached ITM (In the money).
- \*Mystery Bounties are redeemed through a random draw made by the player upon elimination or becoming the event champion.
- \*Players in play, have the option to draw for a Mystery Bounty anytime.
- \*At the Final Table, Mystery Bounties will be claimed as soon as a player is eliminated.

### \*#48 Influencer Invitational

- \*1st place wins MYR 10,000 (Tournament credit)
- \*Top 9 will got Poker Dream Hoodie/Tee-shirt

### \*#51 Ladies Event

- \*1st place wins MYR 5,000 Tournament Credit + #58 Ladies Event ticket (MYR 1,000)
- \*2nd 3rd place wins #58 Ladies Event ticket (MYR 1,000)
- \*Re-buy format Players are allowed unlimited re-buys during first 7 levels whenever at starting stack or below MYR 300 for 15,000 chips
- \*Add-on All players may purchase a add-on at end of level 7 MYR 300 for 45,000 chips
- \*Players MUST rebuy immediately after being busted.

### \*#20 & #71 3-Card Hold'em Hyper Turbo

\*Can use 0 / 1 / 2 / 3 hold card(s).

### \*#21 Win The Button - Hyper Turbo

\*Player who wins the pot of the hand will get the dealer button for next hand.

\*If split pot the player who closest to the current button left side will be the next button.

### \*#27 & #76 ALL-IN or FOLD

- \*The event will be played 6-handed(final table 7-handed)
- \*Players have the option of starting with 1, 2 or all 3 bullets at once.
- \*Bullets can only be redeemed before the start of a hand.
- \*All Bullets must go into play at the start of Level 8.

### \*#49 NLH / PLO

- \*Games will play 8 handed and game will change every 8 hands dealt.
- \*Ante only apply to NLH game.

### \*#77 Bubble Hyper Rush

\*Tournament begins with 10 minutes per level, and will become 15 minutes once players are in the money.

### \*#81 Teams Event

- \*Each team consists of 2 teammates.
- \*The first teammate receives half a stack at level 1. The second half stack will be received by another teammate at level 2.
- \*If the first teammate busts at level 1, the stack for another teammate will be played.
- \*When only 3 teams remain, 2 teammates are allowed to play together.
- \*Team members must be replaced after Level 1 and may be changed at subsequent levels as the player wishes.

## POT LIMIT OMAHA

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MINS)	REG. CLOSE END
#14 Pot Limit Omaha Hi-Lo - 5 Card (Big O) - Hyper Turbo	15,000	10	LEVEL 7 @ 23:25
#38 Pot Limit Omaha	20,000	20	LEVEL 8 @ 15:55
#46 Pot Limit Omaha - Hyper Turbo	15,000	10	LEVEL 7 @ 11:25
#56 Pot Limit Omaha Hi-Lo - 5 Card (Big O) - Hyper Turbo	15,000	10	LEVEL 7 @ 11:25
#61 5,000 Pot Limit Omaha - Turbo	30,000	20	LEVEL 10 @ 22:50
#64 Pot Limit Omaha - Hyper Turbo	15,000	10	LEVEL 7 @ 11:25
#83 Pot Limit Omaha - Hyper Turbo	15,000	10	LEVEL 7 @ 11:25

LEVEL	SMALL BLIND	BIG BLIND
1	100	100
2	100	200
3	200	300
4	200	400
5	300	500
6	300	600
7	400	800
8	500	1,000
9	600	1,200
10	800	1,600
11	1,000	2,000
12	1,000	2,500
13	2,000	3,000
14	2,000	4,000
15	3,000	5,000
16	3,000	6,000
17	4,000	8,000
18	5,000	10,000
19	6,000	12,000
20	8,000	16,000

<sup>\*</sup>Next page for more details

### POT LIMIT OMAHA

LEVEL	SMALL BLIND	BIG BLIND
21	10,000	20,000
22	10,000	25,000
23	15,000	30,000
24	20,000	40,000
25	25,000	50,000
26	30,000	60,000
27	40,000	80,000
28	50,000	100,000
29	60,000	120,000
30	80,000	160,000
31	100,000	200,000
32	100,000	250,000
33	150,000	300,000

#### Notes:

(Turbo / Hyper Turbo) - Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river. \*Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

<sup>\*</sup>Re-entry is allowed until the end of the registration.

<sup>\*#14 &</sup>amp; #56 Big O - To win the whole pot must the best hand of Hi and Lo pot.

<sup>\*</sup>Shot Clock will use when 1 table off to the money.

### NL SINGLE DRAW 2-7

TOURNAMENT NAME STARTING STACKS LEVEL DURATION (MINS) REG. CLOSE END

#7, #44 NL - Single Draw 2-7
- Hyper Turbo

10

LEVEL 7 @ 23:25

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	200
2	100	200	300
3	200	300	500
4	200	400	600
5	300	500	800
6	300	600	900
7	400	800	1,200
	15 MINS / END O	F REGISTRATION	
8	500	1,000	1,500
9	800	1,600	1,600
10	1,000	2,000	3,000
11	1,500	3,000	4,500
12	2,000	4,000	6,000
13	2,500	5,000	7,500
14	3,000	6,000	9,000
15	4,000	8,000	12,000
16	5,000	10,000	15,000
17	8,000	16,000	24,000
18	10,000	20,000	30,000
19	15,000	30,000	45,000
	15 MINS / Chi	p Race 1,000s	
20	20,000	40,000	60,000
21	25,000	50,000	75,000
22	30,000	60,000	90,000
23	40,000	80,000	120,000
24	50,000	100,000	150,000
25	80,000	160,000	240,000
26	100,000	200,000	300,000
27	120,000	240,000	360,000
28	150,000	300,000	450,000
29	200,000	400,000	600,000
30	250,000	500,000	750,000
31	300,000	600,000	900,000

<sup>\*</sup>Next page for more details

### NL SINGLE DRAW 2-7

LEVEL	SMALL BLIND	BIG BLIND	ANTE	
	15 (	MINS		
32	400,000	800,000	1,200,000	
33	500,000	1,000,000	1,500,000	
34	600,000	1,200,000	1,800,000	
35	800,000	1,600,000	2,400,000	

### Notes:

(Turbo / Hyper Turbo) - Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river.

<sup>\*</sup>Re-entry is allowed until the end of the registration.

<sup>\*</sup>Played 7 Handed and Final Table in 7 Handed.

<sup>\*</sup>Shot Clock will use when 1 table off to the money.

<sup>\*</sup>Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

### LIMIT TRIPLE DRAW 2-7

**LEVEL DURATION (MINS) TOURNAMENT NAME STARTING STACKS REG. CLOSE END** #1, #35 Limit Triple Draw 2-7 30,000 10 **LEVEL 7 @ 11:25** 

LEVEL	SMALL BLIND	BIG BLIND	LIMITS		
1	200	400	400 - 800		
2	200	500	500 - 1,000		
3	300	600	600 - 1,200		
4	400	800	800 - 1,600		
5	500	1,000	1,000 - 2,000		
6	600	1,200	1,200 - 2,400		
7	800	1,600	1,600 - 3,200		
	15 MINS / END OF REGIS	TRATION / Chip Race 100s			
8	1,000	2,000	2,000 - 4,000		
9	1,000	2,500	2,500 - 5,000		
10	1,500	3,000	3,000 - 6,000		
11	2,000	4,000	4,000 - 8,000		
12	2,500	5,000	5,000 - 10,000		
13	3,000	6,000	6,000 - 12,000		
14	4,000	8,000	8,000 - 16,000		
15	5,000	10,000	10,000 - 20,000		
16	6,000	12,000	12,000 - 24,000		
17	8,000	16,000	16,000 - 32,000		
18	10,000	20,000	20,000 - 40,000		
19	10,000	25,000	25,000 - 50,000		
	15 N	MINS			
20	15,000	30,000	30,000 - 60,000		
21	20,000	40,000	40,000 - 80,000		
22	25,000	50,000	50,000 - 100,000		
23	30,000	60,000	60,000 - 120,000		
24	40,000	80,000	80,000 - 160,000		
25	50,000	100,000	100,000 - 200,000		
26	60,000	120,000	120,000 - 240,000		
27	80,000	160,000	160,000 - 320,000		
28	100,000	200,000	200,000 - 400,000		
29	120,000	240,000	240,000 - 480,000		
30	150,000	300,000	300,000 - 600,000		
31	200,000	400,000	400,000 - 800,000		
32	250,000	500,000	500,000 - 1,000,000		

### **Notes:**

- Hyper Turbo

<sup>\*</sup>Re-entry is allowed until the end of the registration.

<sup>\*</sup>Played 7 Handed and Final Table in 7 Handed.

\*Shot Clock will use when 1 table off to the money.

<sup>(</sup>Turbo / Hyper Turbo) - Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river. \*Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

## 7 CARD STUD

**TOURNAMENT NAME** 

**STARTING STACKS** 

**LEVEL DURATION (MINS)** 

**REG. CLOSE END** 

#29 7 Card Stud - Hyper Turbo

15,000

10

**LEVEL 7 @ 11:25** 

LEVEL	ANTE	BRING IN	COMPLETION	LIMITS
1	100	100	200	200 - 400
2	100	100	300	300 - 600
3	100	100	400	400 - 800
4	100	200	500	500 - 1,000
5	100	200	600	600 - 1,200
6	200	200	800	800 - 1,600
7	200	300	1,000	1,000 - 2,000
		15 MINS / END OF	REGISTRATION	
8	300	300	1,200	1,200 - 2,400
9	300	500	1,500	1,500 - 3,000
10	500	500	2,000	2,000 - 4,000
11	500	1,000	3,000	3,000 - 6,000
12	1,000	1,000	3,000	3,000 - 6,000
13	1,000	1,000	4,000	4,000 - 8,000
14	1,000	2,000	5,000	5,000 - 10,000
15	1,500	2,000	6,000	6,000 - 12,000
16	2,000	2,000	8,000	8,000 - 16,000
17	2,000	3,000	10,000	10,000 - 20,000
18	3,000	3,000	12,000	12,000 - 24,000
19	3,000	5,000	15,000	15,000 - 30,000
		15 M	INS	
20	5,000	5,000	20,000	20,000 - 40,000
21	5,000	7,000	25,000	25,000 - 50,000
22	10,000	10,000	30,000	30,000 - 60,000
23	10,000	15,000	40,000	40,000 - 80,000
24	15,000	15,000	50,000	50,000 - 100,000
25	20,000	20,000	60,000	60,000 - 120,000
26	20,000	30,000	75,000	75,000 - 150,000
27	30,000	30,000	80,000	80,000 - 160,000
28	30,000	50,000	100,000	100,000 - 200,000
29	50,000	50,000	125,000	125,000 - 250,000
30	50,000	60,000	150,000	150,000 - 300,000
31	50,000	60,000	175,000	175,000 - 350,000
32	50,000	60,000	200,000	200,000 - 400,000

<sup>\*</sup>Re-entry is allowed until the end of the registration.
\*Played 8 Handed and Final Table in 8 Handed.
\*Shot Clock will use when 1 table off to the money.

<sup>(</sup>Turbo / Hyper Turbo) - Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river. \*Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

### SATELLITE

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	1,000	1,500	1,500
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	1,500	3,000	3,000
14	2,000	4,000	4,000
15	2,500	5,000	5,000
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	10,000	15,000	15,000
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000

### Notes:

(Turbo / Hyper Turbo) - Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river.

<sup>\*</sup>Re-entry is allowed until the end of the registration.

<sup>\*</sup>A Player who accumulates a certain amount in tournament chips ("The Milestone") or more will instantly be awarded one seat.

<sup>\*</sup>The tournament floors will verify the player has achieved the milestone, the player will be remove from the tournament and the chips will be removed from play.

<sup>\*</sup>The tournament will finish when the remaining players equals the total prize seats minus the number of players previously won the seats. And the remaining players will be awarded the seat.

<sup>\*</sup>Any funds falling short of the price of a seat will go to the runner up of the last seat being awarded.

<sup>\*</sup>A Tournament Supervisor must be called to verify the tournament chip count of a player who is making a claim for a Tournament Prize.

<sup>\*</sup>Players may request that a Tournament Supervisor count their stack at any time between hands.

<sup>\*</sup>Shot Clock will use when 1 table off to the money.

<sup>\*</sup>Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

## PAYOUTS

#### \* ALL EVENTS WILL BE PAID TO THE NEAREST 100

Players	1-3	4-7	8-15	16-23	24-31	32-47	48-55	56-63	64-71	72-87	88-103	104-111	112-135	136-151
1	100.000	65.000	50.000	42.000	37.000	34.000	31.500	30.000	29.250	27.500	26.550	25.750	25.160	24.000
2		35.000	30.000	28.000	25.500	23.500	22.750	21.700	21.000	19.550	18.450	17.700	17.000	16.350
3			20.000	18.000	16.250	15.000	14.500	14.000	13.650	12.800	12.200	11.600	11.050	10.800
4				12.000	11.750	11.500	11.000	10.600	10.300	9.850	9.550	9.400	9.150	8.900
5					9.500	9.000	8.500	8.200	8.000	7.800	7.700	7.550	7.380	7.150
6						7.000	6.500	6.400	6.200	6.100	6.000	5.900	5.820	5.600
7							5.250	5.100	4.900	4.800	4.750	4.650	4.450	4.200
8								4.000	3.800	3.750	3.700	3.550	3.350	3.100
9									2.900	2.850	2.800	2.600	2.500	2.400
10-11										2.500	2.150	2.100	2.050	2.000
12-13											2.000	1.850	1.800	1.750
14-15												1.700	1.650	1.600
16-17													1.570	1.450
18-20														1.300

Players	152-175	176-199	200-255	256-311	312-359	360-415	416-471	472-519	520-575	576-631	632-679	680-735	736-791	792-839
1	23.250	22.150	21.150	20.050	19.490	19.400	19.350	19.300	19.190	19.150	19.080	18.940	18.890	18.840
2	15.750	14.950	14.240	13.330	12.380	12.300	12.200	12.160	12.040	11.920	11.780	11.590	11.510	11.460
3	10.500	10.290	10.040	9.750	9.280	8.890	8.750	8.710	8.620	8.530	8.420	8.280	8.160	8.100
4	8.600	8.390	8.140	7.870	7.510	7.190	6.950	6.860	6.720	6.600	6.450	6.270	6.160	6.100
5	6.900	6.690	6.440	6.170	5.920	5.690	5.450	5.390	5.270	5.200	5.110	4.990	4.880	4.810
6	5.350	5.140	4.890	4.670	4.520	4.380	4.270	4.210	4.140	4.070	3.980	3.830	3.690	3.610
7	3.960	3.740	3.570	3.430	3.320	3.260	3.210	3.170	3.090	3.010	2.900	2.770	2.650	2.570
8	2.910	2.710	2.610	2.520	2.440	2.360	2.280	2.210	2.140	2.070	1.982	1.890	1.810	1.780
9	2.320	2.240	2.160	2.090	2.000	1.910	1.820	1.750	1.690	1.630	1.570	1.500	1.430	1.408
10 - 11	1.950	1.900	1.830	1.750	1.680	1.580	1.510	1.450	1.390	1.340	1.280	1.220	1.170	1.155
12 - 13	1.700	1.650	1.630	1.530	1.480	1.370	1.310	1.240	1.180	1.120	1.059	1.050	1.040	1.033
14 - 15	1.550	1.500	1.480	1.380	1.330	1.210	1.150	1.080	1.030	0.980	0.959	0.950	0.940	0.933
16 - 17	1.400	1.350	1.330	1.230	1.180	1.090	1.030	0.960	0.910	0.880	0.859	0.850	0.840	0.833
18 - 20	1.260	1.200	1.180	1.080	1.030	0.990	0.930	0.860	0.810	0.780	0.759	0.750	0.740	0.733
21 - 23	1.160	1.100	1.080	0.980	0.930	0.890	0.830	0.760	0.710	0.680	0.659	0.650	0.640	0.633
24 - 27		1.000	0.980	0.880	0.830	0.790	0.730	0.660	0.610	0.590	0.565	0.550	0.540	0.533
28 - 31			0.880	0.780	0.730	0.690	0.630	0.580	0.530	0.510	0.495	0.470	0.465	0.462
32 - 39				0.690	0.640	0.590	0.530	0.500	0.470	0.450	0.435	0.420	0.410	0.402
40 - 47					0.570	0.490	0.460	0.430	0.410	0.390	0.375	0.370	0.360	0.350
48 - 55						0.490	0.460	0.430	0.410	0.390	0.375	0.370	0.360	0.350
56 - 63							0.425	0.380	0.370	0.350	0.335	0.320	0.315	0.305
64 - 71								0.380	0.370	0.350	0.335	0.320	0.315	0.305
72 - 79									0.340	0.310	0.295	0.290	0.275	0.260
80 - 87										0.310	0.295	0.290	0.275	0.260
88 - 95											0.295	0.290	0.275	0.260
96 - 103												0.270	0.250	0.225
104 - 111													0.250	0.225
112 - 119														0.225

<sup>\*</sup>Next page for more details

# PAYOUTS

Players	840-895	896-951	952-999	1000-1055	1056-1111	1112-1159	1160-1215	1216-1271	1272-1319	1320-1375	1376-1431	1432-1479	1480-1535	1536-1591
1	18.680	18.510	18.410	18.200	18.060	17.970	17.910	17.850	17.750	17.710	17.670	17.600	17.550	17.480
2	11.340	11.270	11.160	11.010	10.850	10.700	10.550	10.450	10.300	10.200	10.110	10.010	9.940	9.860
3	8.000	7.910	7.830	7.740	7.640	7.530	7.420	7.350	7.250	7.170	7.120	7.070	7.020	6.950
4	6.000	5.940	5.880	5.810	5.740	5.660	5.560	5.480	5.390	5.310	5.250	5.200	5.140	5.080
5	4.730	4.620	4.550	4.470	4.390	4.310	4.260	4.230	4.190	4.150	4.110	4.075	4.040	4.010
6	3.540	3.420	3.350	3.280	3.210	3.170	3.150	3.142	3.133	3.125	3.118	3.113	3.107	3.099
7	2.490	2.449	2.435	2.420	2.410	2.405	2.401	2.398	2.393	2.389	2.386	2.382	2.378	2.371
8	1.750	1.745	1.739	1.732	1.725	1.717	1.711	1.706	1.700	1.695	1.691	1.687	1.683	1.676
9	1.388	1.378	1.366	1.354	1.345	1.336	1.328	1.320	1.312	1.305	1.299	1.293	1.290	1.284
10 - 11	1.145	1.139	1.132	1.124	1.117	1.109	1.101	1.098	1.095	1.091	1.087	1.083	1.078	1.073
12 - 13	1.025	1.019	1.013	1.007	1.001	0.995	0.989	0.985	0.979	0.974	0.969	0.965	0.961	0.957
14 - 15	0.925	0.919	0.913	0.907	0.901	0.895	0.889	0.884	0.879	0.874	0.869	0.865	0.861	0.857
16 - 17	0.825	0.819	0.813	0.807	0.801	0.795	0.789	0.784	0.779	0.774	0.769	0.765	0.761	0.757
18 - 20	0.725	0.719	0.713	0.707	0.701	0.695	0.689	0.684	0.679	0.674	0.669	0.665	0.661	0.657
21 - 23	0.625	0.619	0.613	0.607	0.601	0.595	0.589	0.584	0.579	0.574	0.569	0.565	0.561	0.557
24 - 27	0.525	0.519	0.514	0.509	0.504	0.499	0.494	0.489	0.484	0.479	0.474	0.470	0.466	0.462
28 - 31	0.455	0.447	0.440	0.433	0.427	0.421	0.417	0.413	0.410	0.407	0.404	0.401	0.398	0.395
32 - 39	0.394	0.387	0.381	0.376	0.371	0.367	0.362	0.358	0.355	0.351	0.347	0.344	0.341	0.338
40 - 47	0.340	0.331	0.323	0.320	0.316	0.312	0.308	0.304	0.300	0.295	0.291	0.288	0.285	0.282
48 - 55	0.340	0.331	0.323	0.320	0.316	0.312	0.308	0.304	0.300	0.295	0.291	0.288	0.285	0.282
56 - 63	0.295	0.286	0.277	0.271	0.265	0.260	0.255	0.250	0.245	0.240	0.236	0.233	0.230	0.227
64 - 71	0.295	0.286	0.277	0.271	0.265	0.260	0.255	0.250	0.245	0.240	0.236	0.233	0.230	0.227
72 - 79	0.250	0.241	0.234	0.228	0.222	0.217	0.214	0.212	0.209	0.206	0.203	0.200	0.197	0.194
80 - 87	0.250	0.241	0.234	0.228	0.222	0.217	0.214	0.212	0.209	0.206	0.203	0.200	0.197	0.194
88 - 95	0.250	0.241	0.234	0.228	0.222	0.217	0.214	0.212	0.209	0.206	0.203	0.200	0.197	0.194
96 - 103	0.220	0.216	0.209	0.203	0.200	0.196	0.193	0.189	0.185	0.181	0.177	0.174	0.171	0.168
104 - 111	0.220	0.216	0.209	0.203	0.200	0.196	0.193	0.189	0.185	0.181	0.177	0.174	0.171	0.168
112 - 119	0.220	0.216	0.209	0.203	0.200	0.196	0.193	0.189	0.185	0.181	0.177	0.174	0.171	0.168
120 - 127	0.210	0.197	0.186	0.182	0.179	0.176	0.172	0.167	0.162	0.157	0.153	0.150	0.147	0.144
128 - 135		0.197	0.186	0.182	0.179	0.176	0.172	0.167	0.162	0.157	0.153	0.150	0.147	0.144
136 - 143			0.186	0.182	0.179	0.176	0.172	0.167	0.162	0.157	0.153	0.150	0.147	0.144
144 - 151				0.176	0.167	0.160	0.153	0.145	0.144	0.142	0.139	0.136	0.133	0.130
152 - 159					0.167	0.160	0.153	0.145	0.144	0.142	0.139	0.136	0.133	0.130
160 - 167						0.160	0.153	0.145	0.144	0.142	0.139	0.136	0.133	0.130
168 - 175							0.153	0.145	0.144	0.142	0.139	0.136	0.133	0.130
176 - 183								0.145	0.144	0.142	0.139	0.136	0.133	0.130
184 - 191									0.138	0.133	0.128	0.123	0.119	0.118
192 - 199										0.133	0.128	0.123	0.119	0.118
200 - 207											0.128	0.123	0.119	0.118
208 - 215												0.123	0.119	0.118
216 - 223													0.119	0.118
224 - 231														0.115

## PRIZEPOOL GUIDE

MAIN EVENT (5,000,000)						
1	894,000					
2	523,000					
3	368,000					
4	275,000					
5	212,000					
6	157,000					
7	120,000					
8	85,000					
9	66,000					
10 - 11	55,000					
12 - 13	49,000					
14 - 15	44,000					
16 - 17	39,000					
18 - 20	34,000					
21 - 23	29,000					
24 - 27	24,000					
28 - 31	21,000					
32 - 39	18,000					
40 - 55	15,000					
56 - 71	13,000					
72 - 95	11,000					
96 - 119	9,000					
120 - 143	8,000					
144 - 181	7,700					

MALAYSIA OPEN (1,500,000)					
1	269,600				
2	161,200				
3	113,000				
4	84,900				
5	64,700				
6	47,600				
7	36,100				
8	25,800				
9	20,000				
10 - 11	16,600				
12 - 13	14,900				
14 - 15	13,400				
16 - 17	11,900				
18 - 20	10,400				
21 - 23	8,900				
24 - 27	7,500				
28 - 31	6,300				
32 - 39	5,500				
40 - 55	4,700				
56 - 71	3,900				
72 - 95	3,300				
96 - 119	2,900				
120-143	2,600				
144-168	2,400				



#### **Rules:**

Tournament Director Association rules will be used.

#### **Big Blind Ante Format:**

There will be one single ante posted for the whole table by the player in the big blind in the amount equivalent to the big blind. The Big Blind is posted 1st before the Ante.

Antes never reduce until the end of the tournament.

#### Redraws:

Paying more than 15, redraw at 24, 9.
Paying less than 16, redraw at 9.
At DAY 2+, more than 4 tables, redraw at 24, 9.
At DAY 2+, less than 5 tables, redraw at 9.

#### Players per table :

All tournaments except 6 handed, high roller, and super high roller will start 9 handed tables based on table availability, and will move to 8 handed as soon as possible.

#### **Shot Clock Rules:**

Each player will have the following seconds to act on the Shot Clock: 20 seconds pre-flop, 25 on the flop and 30 on the turn and river.

Each player will receive 12 (30 seconds) Time Bank cards upon registering before the tournament starts.

Each Time Bank will grant 30 extra seconds regardless of the street that will be used in.

Each player who qualify to Day 2 will receive 3 extra Time Bank cards.

Upon reaching the Final Table all players will receive 3 extra Time Bank cards.

Time bank cards are non-transferrable and must be visible on the table at all times.

Time Bank cards will automatically put into play by the dealer once the initial time of making a decision ends.

A hand at play will be forfeited when facing a bet or raise should it no longer have time bank card/s when the clock runs down to zero.

The shot clock will be paused if the dealer needs to count out a bet of multiple chips that have multiple denominations and stacks.

Players will get a different number of Time Bank cards depending on which level he/she will be put into play (Please refer to the table below).

Players who re-enter will get their unused Time Banks back(12 MAX), even if they exceed the specific level criteria below.

LEVEL	TIME BANKS
Start (First 10 mins)	12
1	10
2	9
3	8
4	7
5	6
6	5