



**POKER DREAM
MALAYSIA 13**

MAIN EVENT

MYR 5,000,000 GTD



15th - 24th Nov 2024
Genting Highlands

PLAYER GUIDE












SCHEDULE

Event #	TIME	TOURNAMENT NAME	TOTAL BUY-IN (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	REG CLOSE END
15 November 2024, Friday							
53	-	Teams Event	10,000 (9,200+800)	2,414	Refer PLAYER-GUIDE	-	-
S1	9:00	FREEROLL to Malaysia Open - CAP 300	FREEROLL	N/A	5,000	10	LEVEL 5 @ 09:50
1	11:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1A - Play Down To 10%	1,000 (900+100)	241	16,500	20	LEVEL 7 @ 13:35
S2	12:00	Milestone Satellite to Malaysia Open Day 1B (Win Your Seat At 30K)	200 (176+24)	48	5,000	15	LEVEL 5 @ 13:30
2	14:00	Short Deck Ante Only	1,000 (880+120)	241	20,000 x 3	20	LEVEL 10 @ 17:50
S3	14:00	Milestone Satellite to Malaysia Open Day 1B (Win Your Seat At 30K)	200 (176+24)	48	5,000	15	LEVEL 5 @ 15:30
3	15:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 17:00
S4	16:00	Milestone Satellite to Malaysia Open Day 1B (Win Your Seat At 30K)	200 (176+24)	48	5,000	15	LEVEL 5 @ 17:30
1	18:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1B - Play Down To 10%	1,000 (900+100)	241	16,500	20	LEVEL 7 @ 20:35
S5	19:00	Milestone Satellite to Malaysia Open Day 1C (Win Your Seat At 30K)	200 (176+24)	48	5,000	15	LEVEL 5 @ 20:30
S6	20:00	Milestone Satellite to Malaysia Open Day 1C (Win Your Seat At 30K)	200 (176+24)	48	5,000	15	LEVEL 5 @ 21:30
1	22:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1C - Turbo - Play Down To 10%	1,000 (900+100)	241	16,500	15	LEVEL 7 @ 00:00
4	23:59	3 Card Hold'em - Hyper Turbo	1,000 (880+120)	241	15,000	10	LEVEL 7 @ 01:24
16 November 2024, Saturday							
S7	9:00	Milestone Satellite to Malaysia Open Day 1D (Win Your Seat At 30K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 10:30
1	11:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1D - Play Down To 15%	1,500 (1,350+150)	362	25,000	25	LEVEL 9 @ 15:15
S8	12:00	Milestone Satellite to Malaysia Open Day 1E (Win Your Seat At 30K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 13:30
5	13:00	Single Day High Roller	10,000 (9,200+800)	2,414	200,000	30	LEVEL 8 @ 18:15
S9	14:00	Milestone Satellite to Malaysia Open Day 1E (Win Your Seat At 30K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 15:30
6	15:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 17:00
S10	16:00	Milestone Satellite to Malaysia Open Day 1E (Win Your Seat At 30K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 17:30
1	18:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1E - Play Down To 15%	1,500 (1,350+150)	362	25,000	25	LEVEL 9 @ 22:15
S11	19:00	Milestone Satellite to Malaysia Open Day 1F (Win Your Seat At 30K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 20:30
S12	20:00	Milestone Satellite to Malaysia Open Day 1F (Win Your Seat At 30K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 21:30
1	22:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1F - Turbo - Play Down To 15%	1,500 (1,350+150)	362	25,000	15	LEVEL 9 @ 00:30
1	23:00	Malaysia Open (MYR 1,500,000 GTD) - Day 1G - Flipout - 1 in 10	1,000 (900+100)	241	16,500	-	TD Discretion
7	23:59	NLH - Hyper Turbo	1,000 (880+120)	241	15,000	10	LEVEL 7 @ 01:24
17 November 2024, Sunday							
S13	9:00	Milestone Satellite to Mystery Big Bounty Day 1A (Win Your Seat At 40K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 10:30
8	11:00	Mystery Big Bounty (MYR 500,000 GTD) - Day 1A - Play Down To 15%	2,100 (1,890+210)	507	30,000	25	LEVEL 10 @ 15:40
1	13:00	Malaysia Open - Final Day	N/A	N/A	N/A	30	Closed
9	15:00	High Roller - Day 1	15,000 (13,800+1,200)	3,621	300,000	40	LEVEL 13 @ DAY 2 14:35
S14	15:00	Milestone Satellite to Mystery Big Bounty Day 1B (Win Your Seat At 60K)	450 (396+54)	109	10,000	15	LEVEL 7 @ 17:00
10	15:00	Deepstack - Turbo	1,000 (880+120)	241	25,000	15	LEVEL 7 @ 17:00
8	18:00	Mystery Big Bounty (MYR 500,000 GTD) - Day 1B - Play Down To 15%	2,100 (1,890+210)	507	30,000	25	LEVEL 10 @ 22:40
S15	19:00	Milestone Satellite to Mystery Big Bounty Day 1C (Win Your Seat At 60K)	450 (396+54)	109	10,000	15	LEVEL 7 @ 21:00
8	22:00	Mystery Big Bounty (MYR 500,000 GTD) - Day 1C - Turbo - Play Down To 15%	2,100 (1,890+210)	507	30,000	15	LEVEL 10 @ 00:45
8	23:00	Mystery Big Bounty (MYR 500,000 GTD) - Day 1D - Flipout - 1 in 10	1,400 (1,260+140)	338	20,000	-	TD Discretion
11	23:59	Limit Triple Draw 2-7 - Hyper Turbo	1,000 (880+120)	241	30,000	10	LEVEL 7 @ 01:24

SCHEDULE

Event #	TIME	TOURNAMENT NAME	TOTAL BUY-IN (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	REG CLOSE END
18 November 2024, Monday							
S16	9:00	FREEROLL to Mystery Bounty - CAP 300	FREEROLL	N/A	5,000	10	LEVEL 5 @ 09:50
S17	10:00	Milestone Satellite to Main Event Day 1A (Win Your Seat At 40K)	400 (352+48)	97	5,000	15	LEVEL 5 @ 11:30
12	11:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 13:00
13	12:00	Main Event (MYR 5,000,000 GTD) - Day 1A - Play Down To 7.5% 	2,400 (2,160+240)	579	15,000	20	LEVEL 7 @ 14:35
S18	12:00	Milestone Satellite to Mystery Bounty Day 1A (Win Your Seat At 80K)	500 (440+60)	121	10,000	15	LEVEL 7 @ 14:00
9	13:00	High Roller - Final Day	15,000 (13,800+1,200)	3,621	300,000	40	LEVEL 13 @ DAY 2 14:35
8	13:00	Mystery Big Bounty - Final Day	N/A	N/A	N/A	30	Closed
14	13:00	Pot Limit Omaha	2,000 (1,800+200)	483	20,000	20	LEVEL 8 @ 15:55
15	14:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 16:00
16	15:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1A - Play Down To 15%	3,000 (2,700+300)	724	30,000	30	LEVEL 10 @ 20:55
S19	16:00	Milestone Satellite to Mystery Bounty Day 1B (Win Your Seat At 60K)	700 (616+84)	169	10,000	15	LEVEL 7 @ 18:00
17	18:00	5,000 NLH - Turbo	5,000 (4,500+500)	1,207	30,000	20	LEVEL 10 @ 21:50
16	19:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1B - Play Down To 15%	3,000 (2,700+300)	724	30,000	30	LEVEL 10 @ 00:30
18	22:00	Mystery Bounty - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 00:00
19	23:59	NL - Single Draw 2-7 - Hyper Turbo	1,000 (880+120)	241	20,000	10	LEVEL 7 @ 01:24
19 November 2024, Tuesday							
S20	9:00	Milestone Satellite to Main Event Day 1B (Win Your Seat At 40K)	400 (352+48)	97	5,000	15	LEVEL 5 @ 10:30
20	11:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 13:00
13	12:00	Main Event (MYR 5,000,000 GTD) - Day 1B - Play Down To 7.5% 	2,400 (2,160+240)	579	15,000	20	LEVEL 7 @ 14:35
S21	12:00	Milestone Satellite to Mystery Bounty Day 1C (Win Your Seat At 80K)	500 (440+60)	121	10,000	15	LEVEL 7 @ 14:00
21	13:00	Single Day High Roller	12,000 (11,040+960)	2,897	200,000	30	LEVEL 8 @ 18:15
22	13:00	Influencer Invitational - CAP 50	INVITATION	N/A	15,000	15	-
23	14:00	NLH / PLO	2,000 (1,800+200)	483	20,000	20	LEVEL 8 @ 16:55
16	15:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1C - Play Down To 15%	3,000 (2,700+300)	724	30,000	30	LEVEL 10 @ 20:55
24	15:00	Ladies Event	FREEROLL (300 REBUY / ADDON)	N/A	15,000	15	LEVEL 7 @ 17:00
S22	16:00	Milestone Satellite to Mystery Bounty Day 1D (Win Your Seat At 60K)	700 (616+84)	169	10,000	15	LEVEL 7 @ 18:00
25	18:00	Mystery Bounty - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 20:00
16	19:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1D - Play Down To 15%	3,000 (2,700+300)	724	30,000	30	LEVEL 10 @ 00:30
26	19:00	5,000 Pot Limit Omaha - Turbo	5,000 (4,500+500)	1,207	30,000	20	LEVEL 10 @ 22:50
27	22:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 00:00
16	23:00	Mystery Bounty (MYR 1,000,000 GTD) - Day 1E - Flipout - 1 in 10	2,000 (1,800+200)	483	20,000	-	TD Discretion
28	23:59	7 Card Stud - Hyper Turbo	1,000 (880+120)	241	15,000	10	LEVEL 7 @ 01:24

SCHEDULE

Event #	TIME	TOURNAMENT NAME	TOTAL BUY-IN (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	REG CLOSE END
20 November 2024, Wednesday							
S23	9:00	Milestone Satellite to Main Event Day 1C (Win Your Seat At 80K)	500 (440+60)	121	10,000	15	LEVEL 7 @ 11:00
29	11:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 13:00
13	12:00	Main Event (MYR 5,000,000 GTD) - Day 1C - Play Down To 10% 	3,200 (2,880+320)	772	20,000	30	LEVEL 8 @ 16:55
16	13:00	Mystery Bounty - Final Day	N/A	N/A	N/A	40	Closed
S24	14:00	Milestone Satellite to Main Event Day 1D (Win Your Seat At 40K)	400 (352+48)	97	5,000	15	LEVEL 5 @ 15:30
30	15:00	Super High Roller - Day 1	30,000 (27,600+2,400)	7,242	500,000	40	LEVEL 14 @ DAY 2 15:15
31	15:00	Deepstack	3,000 (2,700+300)	724	30,000	20	LEVEL 10 @ 18:50
S25	16:00	Milestone Satellite to Main Event Day 1E (Win Your Seat At 60K)	700 (616+84)	169	10,000	15	LEVEL 7 @ 18:00
13	17:00	Main Event (MYR 5,000,000 GTD) - Day 1D - Play Down To 7.5% 	2,400 (2,160+240)	579	15,000	20	LEVEL 7 @ 19:35
32	18:00	Mystery Bounty - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 20:00
13	19:00	Main Event (MYR 5,000,000 GTD) - Day 1E - Play Down To 10% 	3,200 (2,880+320)	772	20,000	30	LEVEL 8 @ 23:30
33	22:00	Win The Button - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 00:00
34	23:59	Pot Limit Omaha Hi-Lo - 5 Card (Big O) - Hyper Turbo	1,000 (880+120)	241	15,000	10	LEVEL 7 @ 01:24
21 November 2024, Thursday							
S26	11:00	Milestone Satellite to Main Event Day 1F (Win Your Seat At 60K)	1,100 (968+132)	266	10,000	15	LEVEL 7 @ 13:00
35	12:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 14:00
30	13:00	Super High Roller - Day 2	30,000 (27,600+2,400)	7,242	500,000	40	LEVEL 14 @ DAY 2 15:15
13	13:00	Main Event (MYR 5,000,000 GTD) - Day 1F - Play Down To 15% 	4,800 (4,320+480)	1,159	30,000	40	LEVEL 9 @ 20:20
S27	14:00	Milestone Satellite to Main Event Day 1G (Win Your Seat At 40K)	400 (352+48)	97	5,000	15	LEVEL 5 @ 15:30
36	15:00	Mystery Bounty	3,000 (2,700+300)	724	20,000	20	LEVEL 8 @ 17:55
S28	16:00	Milestone Satellite to Main Event Day 1H (Win Your Seat At 60K)	700 (616+84)	169	10,000	15	LEVEL 7 @ 18:00
13	17:00	Main Event (MYR 5,000,000 GTD) - Day 1G - Play Down To 7.5% 	2,400 (2,160+240)	579	15,000	20	LEVEL 7 @ 19:35
37	18:00	5,000 NLH - Turbo	5,000 (4,500+500)	1,207	30,000	20	LEVEL 10 @ 21:50
38	18:00	Mystery Bounty - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 20:00
13	19:00	Main Event (MYR 5,000,000 GTD) - Day 1H - Play Down To 10% 	3,200 (2,880+320)	772	20,000	30	LEVEL 8 @ 23:30
39	22:00	Bubble Rush	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 00:00
13	23:59	Main Event (MYR 5,000,000 GTD) - Day 1J - Hyper Turbo - Play Down To 10% 	3,200 (2,880+320)	772	20,000	10	LEVEL 8 @ 01:34
40	23:59	Pot Limit Omaha - Hyper Turbo	1,000 (880+120)	241	15,000	10	LEVEL 7 @ 01:24
22 November 2024, Friday							
S29	9:00	FREEROLL to Main Event - CAP 300	FREEROLL	N/A	5,000	10	LEVEL 5 @ 09:50
S30	11:00	Milestone Satellite to Main Event Day 1K (Win Your Seat At 60K)	1,100 (968+132)	266	10,000	15	LEVEL 7 @ 13:00
41	12:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 14:00
30	13:00	Super High Roller - Final Day	N/A	N/A	N/A	40	Closed
42	13:00	Short Deck Ante Only	15,000 (13,800+1,200)	3,621	100,000 x 3	30	LEVEL 8 @ 18:15
13	13:00	Main Event (MYR 5,000,000 GTD) - Day 1K - Play Down To 15% 	4,800 (4,320+480)	1,159	30,000	40	LEVEL 9 @ 20:20
S31	13:00	Milestone Satellite to Main Event Day 1L (Win Your Seat At 60K)	500 (484+66)	133	10,000	15	LEVEL 7 @ 15:00
43	14:00	3,000 NLH	3,000 (2,700+300)	724	20,000	20	LEVEL 8 @ 16:55
13	16:00	Main Event (MYR 5,000,000 GTD) - Day 1L - Play Down To 7.5% 	2,400 (2,160+240)	579	15,000	20	LEVEL 7 @ 18:35
S32	17:00	Milestone Satellite to Main Event Day 1M (Win Your Seat At 60K)	1,100 (968+132)	266	10,000	15	LEVEL 7 @ 19:00
44	18:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 20:00
13	20:00	Main Event (MYR 5,000,000 GTD) - Day 1M - Turbo - Play Down To 15% 	4,800 (4,320+480)	1,159	30,000	20	LEVEL 9 @ 23:30
45	22:00	Mystery Bounty - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 00:00
13	23:59	Main Event (MYR 5,000,000 GTD) - Day 1N - Hyper Turbo - Play Down To 15% 	4,800 (4,320+480)	1,159	30,000	10	LEVEL 9 @ 01:44
46	23:59	3 Card Hold'em - Hyper Turbo	1,000 (880+120)	241	15,000	10	LEVEL 7 @ 01:24

SCHEDULE

Event #	TIME	TOURNAMENT NAME	TOTAL BUY-IN (MYR)	REFERENCE ONLY (USD)	STARTING STACK	LEVEL TIME (MINUTES)	REG CLOSE END
23 November 2024, Saturday							
S33	9:00	Milestone Satellite to Monster Stack Day 1A (Win Your Seat At 60K)	600 (528+72)	145	10,000	15	LEVEL 7 @ 11:00
47	10:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 12:00
48	11:00	Monster Stack (MYR 500,000 GTD) - Day 1A - Play Down To 15%	2,700 (2,430+270)	652	50,000	30	LEVEL 12 @ 18:10
13	13:00	Main Event - Day 2	N/A	N/A	N/A	50	Closed
S34	13:00	Milestone Satellite to Mystery Bounty High Roller (Win Your Seat At 80K)	1,900 (1,710+190)	459	10,000	15	LEVEL 7 @ 15:00
49	15:00	Mystery Bounty High Roller (MYR 1,000,000 GTD) - Day 1	12,000 (11,040+960)	2,897	300,000	40	LEVEL 13 @ DAY 2 14:35
S35	15:00	Milestone Satellite to Monster Stack Day 1B (Win Your Seat At 60K)	600 (528+72)	145	10,000	15	LEVEL 7 @ 17:00
50	15:00	Mystery Bounty - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 17:00
48	18:00	Monster Stack (MYR 500,000 GTD) - Day 1B (25 mins) - Play Down To 15%	2,700 (2,430+270)	652	50,000	25	LEVEL 12 @ 23:30
51	22:00	NLH - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 00:00
-	23:00	Player's Party					
				Location: Genting Rouge		Time: 23:00 - 02:00	
48	23:59	Monster Stack (MYR 500,000 GTD) - Day 1C - Hyper Turbo - Play Down To 15%	2,700 (2,430+270)	652	50,000	10	LEVEL 12 @ 02:14
48	1:00	Monster Stack (MYR 500,000 GTD) - Day 1D - Flipout - 1 in 10	1,800 (1,620+180)	435	33,300	-	TD Discretion
24 November 2024, Sunday							
S36	9:00	Milestone Satellite to Mini Main Event Flight A (Win Your Seat At 30K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 10:30
52	11:00	Mini Main Event (MYR 200,000 GTD) - Flight A - Play Down To 15%	1,500 (1,350+150)	362	30,000	20	LEVEL 9 @ 14:30
S37	12:00	Milestone Satellite to Mini Main Event Flight B (Win Your Seat At 30K)	350 (308+42)	84	5,000	15	LEVEL 5 @ 13:30
49	13:00	Mystery Bounty High Roller (MYR 1,000,000 GTD) - Final Day	12,000 (11,040+960)	2,897	300,000	40	LEVEL 13 @ DAY 2 14:35
13	13:00	Main Event - Final Day	N/A	N/A	N/A	60	Closed
48	13:00	Monster Stack - Final Day	N/A	N/A	N/A	40	Closed
52	15:00	Mini Main Event (MYR 200,000 GTD) - Flight B - Hyper Turbo - Play Down To 15%	1,500 (1,350+150)	362	30,000	10	LEVEL 9 @ 16:45
53	16:00	Teams Event - Final	N/A	N/A	Refer PLAYER-GUIDE	20	Closed
54	16:00	Mini High Roller	5,000 (4,500+500)	1,207	200,000	20	LEVEL 8 @19:10
52	18:00	Mini Main Event (MYR 200,000 GTD) - Flight C - Flipout - 1 in 10	1,000 (900+100)	241	20,000	-	TD Discretion
55	20:00	Mystery Bounty - Turbo	1,000 (880+120)	241	15,000	15	LEVEL 7 @ 22:00
52	20:00	Mini Main Event - Final	N/A	N/A	N/A	20	Closed
56	22:00	Pot Limit Omaha - Hyper Turbo	1,000 (880+120)	241	15,000	10	LEVEL 7 @ 23:25

Note:

All tournaments are subject to regulatory approval.

Poker Dream reserves the right to change, amend, or alter any portion of the above schedule without prior notice.

All tournaments may have their structures adjusted (Including, but not limited to) levels, level length, and days added or subtracted at the sole discretion of the Tournament Director.

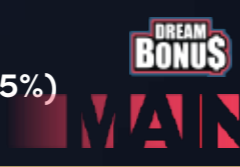

All tournaments are No Limit Hold'em with Big Blind Ante, except named Short Deck Ante Only, Pot Limit Omaha, Draw game or Stud game.

Tournament organizer reserves the right to cancel guarantees due to force majeure: Earthquake, Flooding, or Typhoon etc.

3% of all prize pools are withheld to offset staff costs.

TOURNAMENT DIRECTOR'S DECISIONS ARE FINAL: Participation in POKER DREAM tournaments is subject to rules and rulings set forth by the applicable venue(s) and/or POKER DREAM (e.g., tournament rules, sponsorships). All players at POKER DREAM events are solely responsible for retrieving their winnings from the host casino or poker room and the payment of any taxes or fees on such winnings requested by the host casino or poker room. Any question or dispute regarding winnings at a POKER DREAM event should be brought up directly with the host casino or poker room, which has sole responsibility therefore.

MAIN EVENT

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#13 Main Event (7.5%) 	Day 1 A, B, D, G & L - 15,000	20	Day 1 A, B - LEVEL 7 @ 14:35 Day 1 D, G - LEVEL 7 @ 19:35 Day 1 L - LEVEL 7 @ 18:35
#13 Main Event (10%) 	Day 1 C, E, H & J - 20,000	Day 1 C, E & H - 30 Day 1 J - 10	Day 2 - 50 FINAL - 60
#13 Main Event (15%) 	Day 1 F, K, M & N - 30,000	Day 1 F & K - 40 Day 1 M - 20 Day 1 N - 10	
			Day 1 C - LEVEL 8 @ 16:55 Day 1 E & H - LEVEL 8 @ 23:30 Day 1 J - LEVEL 8 @ 01:34
			Day 1 F & K - LEVEL 9 @ 20:20 Day 1 M - LEVEL 9 @ 23:30 Day 1 N - Level 9 @ 01:44

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	800	1,600	1,600
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	2,000	3,000	3,000
14	2,000	4,000	4,000
DAY 2 START			
15	3,000	5,000	5,000
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	8,000	16,000	16,000

*Next page for more details


MAIN EVENT

LEVEL	SMALL BLIND	BIG BLIND	ANTE
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000
24	20,000	40,000	40,000
25	25,000	50,000	50,000
26	30,000	60,000	60,000
27	40,000	80,000	80,000
28	50,000	100,000	100,000
29	60,000	120,000	120,000
30	80,000	160,000	160,000
31	100,000	200,000	200,000
32	100,000	250,000	250,000
33	150,000	300,000	300,000
34	200,000	400,000	400,000
35	250,000	500,000	500,000
36	300,000	600,000	600,000
37	400,000	800,000	800,000
38	500,000	1,000,000	1,000,000
39	600,000	1,200,000	1,200,000
40	800,000	1,600,000	1,600,000

Notes:

- ***DREAM BONUS** - Players who qualified to day 2 two times will receive **MYR 20,000**; Third times qualified will receive **MYR 38,000**.
- *With logo "MAIN" means the event have DPOY Multiplier of 120.
- *Day 1C has 40 mins dinner break after level 8.
- *Day 1 F & K has 50 mins dinner break after level 9.
- *Re-entry is allowed until the end of the registration.
- *Players qualifying to Day 2 with 2 stacks or more will play greater stack and lesser stack will be removed from play.
- *Day 1 A, B, D, G & L will play until the field is In The Money (7.5%) nearest to the whole number and is guaranteed to win at least **MYR 7,700**.
- *Day 1 C, E, H & J will play until the field is In The Money (10%) nearest to the whole number and is guaranteed to win at least **MYR 7,700**.
- *Day 1 F, K, M & N will play until the field is In The Money (15%) nearest to the whole number and is guaranteed to win at least **MYR 7,700**.
- *There will be a full seat redraw prior to Day 2.
- *Day 2 Blinds start at 3,000/5,000(5,000).
- *Day 2 will play down to 16 players left.
- *Shot Clock rules apply at the start.
- Each player will receives 5 (30 second) Time Bank cards when the shot clock is began to use.
- Each player who qualify to Day 2 and Final table will receives 5 extra Time Bank cards.
- Day 1(15% flight) - Each player will have the following seconds to act on the Shot Clock: 20 seconds pre-flop, 25 on the flop and 30 on the turn and river.
- Day 1(10% / 7.5% / Turbo / Hyper Turbo) - Each player will have the following seconds to act on the Shot Clock: 15 seconds pre-flop, 20 on the flop and 30 on the turn and river.

SUPER HIGH ROLLER

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#30 Super High Roller 	500,000	40	LEVEL 14 @ DAY 2 15:15
LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	1,000	2,500	2,500
2	1,500	3,000	3,000
3	2,000	4,000	4,000
15 MINS			
4	2,500	5,000	5,000
5	3,000	6,000	6,000
6	4,000	8,000	8,000
60 MINS / Chip Race 500s			
7	5,000	10,000	10,000
8	5,000	10,000	10,000
9	6,000	12,000	12,000
15 MINS / Chip Race 1,000s			
10	10,000	15,000	15,000
11	10,000	20,000	20,000
END OF DAY 1			
12	10,000	20,000	20,000
13	10,000	25,000	25,000
14	10,000	25,000	25,000
15 MINS / END OF REGISTRATION			
15	15,000	30,000	30,000
16	20,000	40,000	40,000
17	25,000	50,000	50,000

*Next page for more details

SUPER HIGH ROLLER

LEVEL	SMALL BLIND	BIG BLIND	ANTE
15 MINS / Chips Race 5,000s			
18	30,000	60,000	60,000
19	40,000	80,000	80,000
20	50,000	100,000	100,000
60 MINS			
21	60,000	120,000	120,000
22	100,000	150,000	150,000
23	100,000	200,000	200,000
15 MINS			
24	100,000	250,000	250,000
25	150,000	300,000	300,000
26	200,000	400,000	400,000
15 MINS			
27	250,000	500,000	500,000
28	300,000	600,000	600,000
29	400,000	800,000	800,000
15 MINS			
30	500,000	1,000,000	1,000,000
31	600,000	1,200,000	1,200,000
32	800,000	1,600,000	1,600,000
15 MINS			
33	1,000,000	2,000,000	2,000,000
34	1,000,000	2,500,000	2,500,000
35	1,500,000	3,000,000	3,000,000

Notes:

- *The logo "KEY" indicates that the event has a DPOY Multiplier of 110.
- *Re-entry is allowed until the end of the registration.
- *There will be a full seat redraw prior to Day 2.
- *Day 2 finish at Final Table.
- *Shot Clock rules apply.

MULTI DAY HIGH ROLLER

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#9 High Roller	300,000	40	LEVEL 13 @ DAY 2 14:35
#49 Mystery Bounty High Roller	300,000	40	LEVEL 13 @ DAY 2 14:35

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	1,000	1,500	1,500
2	1,000	2,000	2,000
3	1,000	2,500	2,500
15 MINS			
4	1,500	3,000	3,000
5	2,000	4,000	4,000
6	2,500	5,000	5,000
60 MINS / Chip Race 500s			
7	3,000	6,000	6,000
8	3,000	6,000	6,000
9	4,000	8,000	8,000
15 MINS			
10	5,000	10,000	10,000
11	6,000	12,000	12,000
END OF DAY 1 / Chips Race 1,000s			
12	10,000	15,000	15,000
13	10,000	15,000	15,000
15 MINS / END OF REGISTRATION			
14	10,000	20,000	20,000
15	10,000	25,000	25,000
16	15,000	30,000	30,000

*Next page for more details

MULTI DAY HIGH ROLLER

LEVEL	SMALL BLIND	BIG BLIND	ANTE
15 MINS			
17	20,000	40,000	40,000
18	25,000	50,000	50,000
19	30,000	60,000	60,000
60 MINS / Chip Race 5,000s			
20	40,000	80,000	80,000
21	50,000	100,000	100,000
22	60,000	120,000	120,000
15 MINS			
23	100,000	150,000	150,000
24	100,000	200,000	200,000
25	100,000	250,000	250,000
15 MINS			
26	150,000	300,000	300,000
27	200,000	400,000	400,000
28	250,000	500,000	500,000
15 MINS			
29	300,000	600,000	600,000
30	400,000	800,000	800,000

Notes:

- *With logo "KEY" means the event has DPOY Multiplier of 110.
 - *Re-entry is allowed until end of the registration.
 - *There will be a full seat redraw prior to Day 2.
 - *Shot Clock rules apply.
 - *#49 Mystery Bounty High Roller - All MYR 3,600 bounties collected will be calculated for mystery bounty.
- Mechanics:**
- *Mystery Bounties are introduced once players have reached ITM (In the money).
 - *The value of each Mystery Bounty is based on the sample below.
 - *Mystery Bounties are redeemed through a random draw made by the player upon elimination or becoming the event champion.
 - *Players in play, have the option to draw for a Mystery Bounty anytime.
 - *At the Final Table, Mystery Bounties will be claimed as soon as a player is eliminated.

SAMPLE PAYOUT (100 Entries)

BOUNTIES	PAYOUT
x 1	135,000
x 1	70,000
x2	33,500
x2	15,000
x3	10,000
x4	7,000

SINGLE DAY HIGH ROLLER

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#5 Single Day High Roller 	200,000	30	LEVEL 8 @ 18:15
#21 Single Day High Roller 	200,000	30	LEVEL 8 @ 18:15
#54 Mini High Roller 	200,000	20	LEVEL 8 @ 19:10

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	1,000	1,500	1,500
2	1,000	1,500	1,500
3	1,000	2,000	2,000
4	1,500	3,000	3,000
5	2,000	4,000	4,000
6	3,000	5,000	5,000
7	3,000	6,000	6,000
8	4,000	8,000	8,000
9	5,000	10,000	10,000
10	6,000	12,000	12,000
11	10,000	15,000	15,000
12	10,000	20,000	20,000
13	10,000	25,000	25,000
14	15,000	30,000	30,000
15	20,000	40,000	40,000
16	25,000	50,000	50,000
17	30,000	60,000	60,000
18	40,000	80,000	80,000
19	50,000	100,000	100,000
20	60,000	120,000	120,000
21	100,000	150,000	150,000
22	100,000	200,000	200,000
23	100,000	250,000	250,000
24	150,000	300,000	300,000
25	200,000	400,000	400,000
26	250,000	500,000	500,000

Notes:

- *With logo "KEY" means the event has DPOY Multiplier of 110.
- *Re-entry is allowed until the end of the registration.
- *Shot Clock rules apply.
- *#5, #21 Single Day High Roller - 60 Mins dinner break after Level 8.

HIGH ROLLER SHORT DECK

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#42 Short Deck Ante Only KEY	100,000 x 3	30	LEVEL 8 @ 18:15
LEVEL	ANTE	BUTTON	
1	500	1,000	
2	1,000	2,000	
3	1,500	3,000	
4	2,000	4,000	
15 MINS / Chip Race 500s			
5	3,000	6,000	
6	4,000	8,000	
7	5,000	10,000	
8	6,000	12,000	
60 MINS / END OF REGISTRATION			
9	8,000	16,000	
10	10,000	20,000	
11	12,000	24,000	
12	15,000	30,000	
15 MINS / Chip Race 1,000s			
13	20,000	40,000	
14	25,000	50,000	
15	30,000	60,000	
16	40,000	80,000	
15 MINS / Chips Race 5,000s			
17	50,000	100,000	
18	60,000	120,000	
19	80,000	160,000	
20	100,000	200,000	
15 MINS			
21	120,000	240,000	
22	150,000	300,000	
23	200,000	400,000	
24	250,000	500,000	
25	300,000	600,000	

Notes:

- *The logo "KEY" indicates that the event has a DPOY Multiplier of 110.
- *Re-entry is allowed until the end of the registration.
- *Each Player will start with 3 Bullets of 100,000 Chips each.
- *All Bullets must go into play at the start of Level 8.
- *Shot Clock rules apply.

SHORT DECK

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#2 Short Deck Ante Only	20,000 x 3	20	LEVEL 10 @ 17:50
LEVEL	ANTE	BUTTON	
1	100	200	
2	200	400	
3	300	600	
4	400	800	
5	500	1,000	
15 MINS			
6	600	1,200	
7	800	1,600	
8	1,000	2,000	
9	1,200	2,400	
10	1,500	3,000	
15 MINS / END OF REGISTRATION / Chip Race 100s			
11	2,000	4,000	
12	2,500	5,000	
13	3,000	6,000	
14	4,000	8,000	
15	5,000	10,000	
16	6,000	12,000	
15 MINS / Chip Race 500s			
17	8,000	16,000	
18	10,000	20,000	
19	12,000	24,000	
20	15,000	30,000	
21	20,000	40,000	
22	25,000	50,000	
15 MINS / Chip Race 1,000s & 5,000s			
23	30,000	60,000	
24	40,000	80,000	
25	50,000	100,000	
26	60,000	120,000	
27	80,000	160,000	
28	100,000	200,000	

*Next page for more details


SHORT DECK

LEVEL	ANTE	BUTTON
15 MINS		
29	120,000	240,000
30	150,000	300,000
31	200,000	400,000
32	250,000	500,000

Notes:

- *Re-entry is allowed until the end of the registration.*
- *Each Player will start with 3 Bullets of 20,000 Chips each.*
- *All Bullets must go into play at the start of Level 10.*
- *Shot Clock will use when 1 table off to the money.*
- *Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.*

MYSTERY BOUNTY

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)		REG. CLOSE END
#16 Mystery Bounty 	30,000	Day 1A, B, C, D - 30	Final - 40	Day 1 A & C - LEVEL 10 @ 20:55 Day 1 B & D - LEVEL 10 @ 00:30 Day 1 E - TD Discretion

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	800	1,600	1,600
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	2,000	3,000	3,000
14	2,000	4,000	4,000
15	3,000	5,000	5,000
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	8,000	16,000	16,000
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000
24	20,000	40,000	40,000
25	25,000	50,000	50,000
26	30,000	60,000	60,000
27	40,000	80,000	80,000
28	50,000	100,000	100,000
29	60,000	120,000	120,000
30	80,000	160,000	160,000
31	100,000	200,000	200,000
32	100,000	250,000	250,000
33	150,000	300,000	300,000

*Next page for more details

MYSTERY BOUNTY





Notes:

- *With logo "KEY" means the event has DPOY Multiplier of 110.
 - *Day 1 A & C has 40 mins dinner break after level 10.
 - *Re-entry is allowed until the end of the registration.
 - *MYR 900 bounties collected from Day 1A, B, C, D and MYR 600 collected from Day 1E will be calculated for mystery bounty.
 - *All Day 1s will play until the field is In The Money (15%) nearest to the whole number.
 - *Players qualifying to Day 2 with 2 stacks or more will play greater stack and lesser stack will be removed from play.
 - *All lesser stacks that have been removed from play will get paid based on the minimum payout and **one bounty ticket**.
 - *The blind level for Day 2 will roll back to the start of the level where the earliest Day 1 was completed.
 - *There will be a full seat redraw prior to Day 2.
 - *Day 1E Flipout - Must be started with 10 players on one table and all players must go all-in in the first hand.
 - *If there is a chop, the winners must play for one or more hands and go all-in in every hand until only one player remains.
 - *Winner of every 10 players will qualified to Day 2.
 - *Shot Clock will use when 1 table off to the money.
 - *Players will initially receive 2 time banks, will reset to 5 time banks at start of Final Day, and will reset to 5 time banks at the Final Table.
- Mechanics:
- *Mystery Bounties are introduced once players have reached ITM (In the money).
 - *The value of each Mystery Bounty is based on the sample below.
 - *Mystery Bounties are redeemed through a random draw made by the player upon elimination or becoming the event champion.
 - *Players in play, have the option to draw for a Mystery Bounty anytime.
 - *At the Final Table, Mystery Bounties will be claimed as soon as a player is eliminated.

SAMPLE PAYOUT (100 Entries)

BOUNTIES	PAYOUT
x 1	80,000
x 1	40,000
x 2	23,000
x 4	10,000
x 9	5,000
x 15	3,000
x 24	2,000

MULTI FLIGHTS SIDE EVENT

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)		REG. CLOSE END
#1 Malaysia Open 	Day 1 A, B, C & G - 16,500 Day 1 D, E & F - 25,000	Day 1 A, B - 20 Day 1 D, E - 25 Day 1 C, F - 15 Day 1 G - Flipout	FINAL - 30	Day 1 A / B / C - LEVEL 7 @ 13:35 / 20:35 / 00:00 Day 1 D / E / F - LEVEL 9 @ 15:15 / 22:15 / 00:30 Day 1 G - TD Discretion
#8 Mystery Big Bounty 	Day 1 A, B, C - 30,000 Day 1 D - 20,000	Day 1 A, B - 25 Day 1 C - 15 Day 1 D - Flipout	FINAL - 30	Day 1 A - LEVEL 10 @ 15:40 Day 1 B - LEVEL 10 @ 22:40 Day 1 C - LEVEL 10 @ 00:45 Day 1 D - TD Discretion
#48 Monster Stack 	Day 1 A, B, C - 50,000 Day 1 D - 33,300	Day 1 A - 30 Day 1 B - 25 Day 1 C - 10 Day 1 D - Flipout	FINAL - 40	Day 1 A - LEVEL 12 @ 18:10 Day 1 B - LEVEL 12 @ 23:30 Day 1 C - LEVEL 12 @ 02:14 Day 1 D - TD Discretion
#52 Mini Main Event 	Flight 1 A, B - 30,000 Flight 1 C - 20,000	Flight A - 20 Flight B - 10 Flight C - Flipout	FINAL - 20	Flight A - LEVEL 9 @ 14:30 Flight B - LEVEL 9 @ 16:45 Flight 1 C - TD Discretion

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	800	1,600	1,600
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	2,000	3,000	3,000
14	2,000	4,000	4,000
15	3,000	5,000	5,000
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	8,000	16,000	16,000

*Next page for more details

MULTI FLIGHTS SIDE EVENT

LEVEL	SMALL BLIND	BIG BLIND	ANTE
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000
24	20,000	40,000	40,000
25	25,000	50,000	50,000
26	30,000	60,000	60,000
27	40,000	80,000	80,000
28	50,000	100,000	100,000
29	60,000	120,000	120,000
30	80,000	160,000	160,000
31	100,000	200,000	200,000
32	100,000	250,000	250,000
33	150,000	300,000	300,000

Notes:

- *With logo "KEY" means the event has DPOY Multiplier of 110.
- *Re-entry is allowed until the end of the registration.
- *Players qualifying to Day 2 with 2 stacks or more will play greater stack and lesser stack will be removed from play.
- *All lesser stacks that have been removed from play will get paid based on the minimum payout.
- *All Day 1s will play until the field is In The Money (15%) round up to the next whole number.
- *The blind level for Day 2 will roll back to the start of the level where the earliest Day 1 was completed.
- *There will be a full seat redraw prior to Day 2.

*#48 Monster Stack

- *Day 1A has 40 mins break time after level 12.
- *Shot Clock will use when 1 table off to the money.
- *Players will initially receive 2 time banks, will reset to 5 time banks at start of Final Day, and will reset to 5 time banks at the Final Table.

*Flipout for #1, #8, #48 & #52

- *Day 1D Flipout - Must be started with 10 players on one table and all players must go all-in in the first hand.
- *If there is a chop, the winners must play for one or more hands and go all-in in every hand until only one player remains.
- *Winner of every 10 players will qualified to Day 2.

*#8 Mystery Big Bounty

- *MYR 900 bounties collected from Day 1 A, B & C and MYR 600 collected from Day 1D will be calculated for mystery bounty.
- *All lesser stacks that have been removed from play will get paid based on the minimum payout and one bounty ticket.
- *Day 1D Flipout - Must be started with 10 players on one table and all players must go all-in in the first hand.
- *If there is a chop, the winners must play for one or more hands and go all-in in every hand until only one player remains.
- *Winner of every 10 players will qualified to Day 2.

Mechanics:

- *Mystery Bounties are introduced once players have reached ITM (In the money).
- *Mystery Bounties are redeemed through a random draw made by the player upon elimination or becoming the event champion.
- *Players in play, have the option to draw for a Mystery Bounty anytime.
- *At the Final Table, Mystery Bounties will be claimed as soon as a player is eliminated.

SINGLE DAY SIDE EVENT

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
S1 PD 13 Freeroll to Malaysia Open - CAP 300	5,000	10	LEVEL 5 @ 09:50
#3 NLH - Turbo	15,000	15	LEVEL 7 @ 17:00
#4 3 Card Hold'em - Hyper Turbo	15,000	15	LEVEL 7 @ 01:24
#6 NLH - Turbo	15,000	15	LEVEL 7 @ 17:00
#7 NLH - Hyper Turbo	15,000	15	LEVEL 7 @ 01:24
#10 Deepstack - Turbo	25,000	15	LEVEL 7 @ 17:00
S16 PD 13 Freeroll to Mystery Bounty - CAP 300	5,000	10	LEVEL 5 @ 09:50
#12 NLH - Turbo	15,000	15	LEVEL 7 @ 13:00
#15 NLH - Turbo	15,000	15	LEVEL 7 @ 16:00
#17 5,000 NLH - Turbo	30,000	20	LEVEL 10 @ 21:50
#18 Mystery Bounty - Turbo	15,000	15	LEVEL 7 @ 00:00
#20 NLH - Turbo	15,000	15	LEVEL 7 @ 13:00
#22 Influencer Invitational - CAP 50	15,000	15	-
#23 NLH / PLO	20,000	20	LEVEL 8 @ 16:55
#24 Ladies Event	15,000	15	LEVEL 7 @ 17:00
#25 Mystery Bounty - Turbo	15,000	15	LEVEL 7 @ 20:00
#27 NLH - Turbo	15,000	15	LEVEL 7 @ 00:00
#29 NLH - Turbo	15,000	15	LEVEL 7 @ 13:00
#31 Deepstack	30,000	20	LEVEL 10 @ 18:50
#32 Mystery Bounty - Turbo	15,000	15	LEVEL 7 @ 20:00
#33 Win The Button - Turbo	15,000	15	LEVEL 7 @ 00:00
#35 NLH - Turbo	15,000	15	LEVEL 7 @ 14:00
#36 Mystery Bounty	20,000	20	LEVEL 8 @ 17:55
#37 5,000 NLH - Turbo	30,000	20	LEVEL 10 @ 21:50

*Next page for more details

SINGLE DAY SIDE EVENT

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#38 Mystery Bounty - Turbo	15,000	15	LEVEL 7 @ 20:00
#39 Bubble Rush	15,000	15/20	LEVEL 7 @ 00:00
S29 PD 13 Freeroll to Main Event - CAP 300	5,000	10	LEVEL 5 @ 09:50
#41 NLH - Turbo	15,000	15	LEVEL 7 @ 14:00
#43 3,000 NLH	20,000	20	LEVEL 8 @ 16:55
#44 NLH - Turbo	15,000	15	LEVEL 7 @ 20:00
#45 Mystery Bounty - Turbo	15,000	15	LEVEL 7 @ 00:00
#46 3 Card Hold'em - Hyper Turbo	15,000	10	LEVEL 7 @ 01:24
#47 NLH - Turbo	15,000	15	LEVEL 7 @ 12:00
#50 Mystery Bounty - Turbo	15,000	15	LEVEL 7 @ 17:00
#51 NLH - Turbo	15,000	15	LEVEL 7 @ 00:00
#53 Teams Event	Refer Rules Below	20	Closed
#55 Mystery Bounty - Turbo	15,000	15	LEVEL 7 @ 22:00

*Next page for more details

SINGLE DAY SIDE EVENT

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	800	1,600	1,600
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	2,000	3,000	3,000
14	2,000	4,000	4,000
15	3,000	5,000	5,000
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	8,000	16,000	16,000
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000
24	20,000	40,000	40,000
25	25,000	50,000	50,000
26	30,000	60,000	60,000
27	40,000	80,000	80,000
28	50,000	100,000	100,000
29	60,000	120,000	120,000
30	80,000	160,000	160,000
31	100,000	200,000	200,000
32	100,000	250,000	250,000
33	150,000	300,000	300,000

*Next page for more details

SINGLE DAY SIDE EVENT

Notes:

*S1 PD 13 Freeroll to Malaysia Open

- 1st place Main Event Day 1 - 7.5% (MYR 2,400)
- 2nd - 5th Malaysia Open Day 1A/B/C (MYR 1,000)
- 6th - 9th Milestone Satellite to Malaysia Open Day 1B/C (MYR 200)

*S16 PD 13 Freeroll to Mystery Bounty

- 1st place Mystery Bounty Day 1A/B (MYR 3,000)
- 2nd - 3rd Milestone Satellite to Mystery Bounty Day 1B (MYR 700)
- 4th - 9th Milestone Satellite to Mystery Bounty Day 1C (MYR 500)

*S29 PD 13 Freeroll to Main Event

- 1st place Main Event - Day 1 - 15% (MYR 4,800)
- 2nd place Main Event - Day 1L - 7.5% (MYR 2,400)
- 3rd place Milestone Satellite to Main Event Day 1M (MYR 1,100)

*Re-entry is allowed until the end of the registration.

*Shot Clock will use when 1 table off to the money.

*Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

*#18,#25,#32,#38,#45,#50,#55 - All MYR 280 bounties collected will be calculated for mystery bounty.

*#36 Mystery Bounty - All MYR 900 bounties collected will be calculated for mystery bounty.

Mechanics:

- *Mystery Bounties are introduced once players have reached ITM (In the money).
- *Mystery Bounties are redeemed through a random draw made by the player upon elimination or becoming the event champion.
- *Players in play, have the option to draw for a Mystery Bounty anytime.
- *At the Final Table, Mystery Bounties will be claimed as soon as a player is eliminated.

*#22 Influencer Invitational -

- *1st place wins MYR 10,000 (Tournament credit).

*#24 Ladies Event -

- *1st place wins additional MYR 5,000 (Tournament credit).
- *Re-buy format - Players are allowed unlimited re-buys during first 7 levels whenever at starting stack or below - MYR 300 for 15,000 chips
- *Add-on - All players may purchase a add-on at end of level 7 - MYR 300 for 45,000 chips.
- *Player MUST do rebuy after busted immediately. Losing rebuy chance after next hand started.

*#4 & #46 3 Card Hold'em Hyper Turbo

- *Can use 0 / 1 / 2 / 3 hold card(s).

*#23 NLH / PLO

- *Games will play 8 handed and game will change every 8 hands dealt.
- *Ante only apply to NLH game.

*#33 Win The Button - Player who wins the pot of the hand will get the dealer button for next hand.

- *If split pot the player who closest to the current button left side will be the next button.

*#39 Bubble Rush - Tournament begins with 15 minute per level, and will become 20 minutes once players are in the money.

*#53 Teams Event

- *Four players will make up one team.
- *Numbers 1 to 51 will be used to calculate the team points, except #49.
- *Cap 18 teams.
- *Top 9 teams will choose a team member to attend Final round.
- *The starting stacks of each team on Final Day will be calculated using the following formula: $2,000 + (\text{Team's final points}) / (\text{Total points by all 9 teams combined}) \times 252,000$
- *For example, if the total points for all 9 teams combined is 20,000 points and Team A has 5000 points, the starting stack for Team A will be: $2,000 + (5,000/20,000) \times 252,000 = 65,000$ chips.
- *Points for Main Event's 16th place will be added for players who attended Final Day, 250 points will be added for #48 Final Day.
- *Champion team will have a Champion team picture wall in PD14, also receive POKER DREAM Team Badge with winners name and Trophy for each team members.
- *At the final stage, each team can decide whether to switch members or not at every new blind level.
- *When only 3 teams remain, all team members are allowed to join the game (2 sit, 2 stand).
- *Shot clock rule applies.
- *Each team will receive 10 time banks, which allow them to discuss with other teammates while using the time bank.

NL SINGLE DRAW 2-7

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#19 NL Single Draw 2 - 7 - Hyper Turbo	20,000	10	LEVEL 7 @ 01:24
LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	200
2	100	200	300
3	200	300	500
4	200	400	600
5	200	500	800
6	300	600	900
7	400	800	1,200
15 MINS / END OF REGISTRATION			
8	500	1,000	1,500
9	800	1,600	2,400
10	1,000	2,000	3,000
11	1,500	3,000	4,500
12	2,000	4,000	6,000
13	2,500	5,000	7,500
14	3,000	6,000	9,000
15	4,000	8,000	12,000
16	5,000	10,000	15,000
17	8,000	16,000	24,000
18	10,000	20,000	30,000
19	15,000	30,000	45,000
15 MINS / Chip Race 500s & 1,000s			
20	20,000	40,000	60,000
21	25,000	50,000	75,000
22	30,000	60,000	90,000
23	40,000	80,000	120,000
24	50,000	100,000	150,000
25	80,000	160,000	240,000
26	100,000	200,000	300,000
27	120,000	240,000	360,000
28	150,000	300,000	450,000
29	200,000	400,000	600,000
30	250,000	500,000	750,000
31	300,000	600,000	900,000

*Next page for more details

NL SINGLE DRAW 2-7

LEVEL	SMALL BLIND	BIG BLIND	ANTE
15 MINS			
32	400,000	800,000	1,200,000
33	500,000	1,000,000	1,500,000
34	600,000	1,200,000	1,800,000
35	800,000	1,600,000	2,400,000

Notes:

**Re-entry is allowed until the end of the registration.*

**Played 7 Handed and Final Table in 7 Handed.*

**Shot Clock will use when 1 table off to the money.*

**Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.*

LIMIT TRIPLE DRAW 2-7

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#11 Limit Triple Draw 2 - 7	30,000	10	LEVEL 7 @ 01:24
LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	200	400	400 - 800
2	200	500	500 - 1,000
3	300	600	600 - 1,200
4	400	800	800 - 1,600
5	500	1,000	1,000 - 2,000
6	600	1,200	1,200 - 2,400
7	800	1,600	1,600 - 3,200
15 MINS / END OF REGISTRATION / Chip Race 100s			
8	1,000	2,000	2,000 - 4,000
9	1,000	2,500	2,500 - 5,000
10	1,500	3,000	3,000 - 6,000
11	2,000	4,000	4,000 - 8,000
12	2,500	5,000	5,000 - 10,000
13	3,000	6,000	6,000 - 12,000
14	4,000	8,000	8,000 - 16,000
15	5,000	10,000	10,000 - 20,000
16	6,000	12,000	12,000 - 24,000
17	8,000	16,000	16,000 - 32,000
18	10,000	20,000	20,000 - 40,000
19	10,000	25,000	25,000 - 50,000
15 MINS			
20	15,000	30,000	30,000 - 60,000
21	20,000	40,000	40,000 - 80,000
22	25,000	50,000	50,000 - 100,000
23	30,000	60,000	60,000 - 120,000
24	40,000	80,000	80,000 - 160,000
25	50,000	100,000	100,000 - 200,000
26	60,000	120,000	120,000 - 240,000
27	80,000	160,000	160,000 - 320,000
28	100,000	200,000	200,000 - 400,000
29	120,000	240,000	240,000 - 480,000
30	150,000	300,000	300,000 - 600,000
31	200,000	400,000	400,000 - 800,000
32	250,000	500,000	500,000 - 1,000,000

Notes:

- *Re-entry is allowed until the end of the registration.
- *Played 7 Handed and Final Table in 7 Handed.
- *Shot Clock will use when 1 table off to the money.
- *Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

7 CARD STUD

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#28 7 Card Stud - Hyper Turbo	15,000	10	LEVEL 7 @ 01:24

LEVEL	ANTE	BRING IN	COMPLETION	LIMITS
1	100	100	200	200 - 400
2	100	100	300	300 - 600
3	100	100	400	400 - 800
4	100	200	500	500 - 1,000
5	100	200	600	600 - 1,200
6	200	200	800	800 - 1,600
7	200	300	1,000	1,000 - 2,000
8	300	300	1,200	1,200 - 2,400
9	300	500	1,500	1,500 - 3,000
10	500	500	2,000	2,000 - 4,000
11	500	1,000	3,000	3,000 - 6,000
12	1,000	1,000	3,000	3,000 - 6,000
13	1,000	1,000	4,000	4,000 - 8,000
14	1,000	2,000	5,000	5,000 - 10,000
15	1,500	2,000	6,000	6,000 - 12,000
16	2,000	2,000	8,000	8,000 - 16,000
17	2,000	3,000	10,000	10,000 - 20,000
18	3,000	3,000	12,000	12,000 - 24,000
19	3,000	5,000	15,000	15,000 - 30,000
20	5,000	5,000	20,000	20,000 - 40,000
21	5,000	7,000	25,000	25,000 - 50,000
22	10,000	10,000	30,000	30,000 - 60,000
23	10,000	15,000	40,000	40,000 - 80,000
24	15,000	15,000	50,000	50,000 - 100,000
25	20,000	20,000	60,000	60,000 - 120,000
26	20,000	30,000	75,000	75,000 - 150,000
27	30,000	30,000	80,000	80,000 - 160,000
28	30,000	50,000	100,000	100,000 - 200,000
29	50,000	50,000	125,000	125,000 - 250,000
30	50,000	60,000	150,000	150,000 - 300,000
31	50,000	60,000	175,000	175,000 - 350,000
32	50,000	60,000	200,000	200,000 - 400,000

Notes:

- *Re-entry is allowed until the end of the registration.
- *Played 8 Handed and Final Table in 8 Handed.
- *Shot Clock will use when 1 table off to the money.
- *Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.

POT LIMIT OMAHA

TOURNAMENT NAME	STARTING STACKS	LEVEL DURATION (MIN)	REG. CLOSE END
#14 Pot Limit Omaha	20,000	20	LEVEL 8 @ 15:55
#26 5,000 Pot Limit Omaha - Turbo	30,000	20	LEVEL 10 @ 22:50
#34 Pot Limit Omaha Hi-Lo - 5 Card (Big O) - Hyper Turbo	15,000	10	LEVEL 7 @ 01:24
#40 Pot Limit Omaha - Hyper Turbo	15,000	10	LEVEL 7 @ 01:24
#56 Pot Limit Omaha - Hyper Turbo	15,000	10	LEVEL 7 @ 00:00

LEVEL	SMALL BLIND	BIG BLIND
1	100	100
2	100	200
3	200	300
4	200	400
5	300	500
6	300	600
7	400	800
8	500	1,000
9	600	1,200
10	800	1,600
11	1,000	2,000
12	1,000	2,500
13	2,000	3,000
14	2,000	4,000
15	3,000	5,000
16	3,000	6,000
17	4,000	8,000
18	5,000	10,000
19	6,000	12,000
20	8,000	16,000
21	10,000	20,000
22	10,000	25,000
23	15,000	30,000
24	20,000	40,000
25	25,000	50,000

*Next page for more details

POT LIMIT OMAHA

LEVEL	SMALL BLIND	BIG BLIND
26	30,000	60,000
27	40,000	80,000
28	50,000	100,000
29	60,000	120,000
30	80,000	160,000
31	100,000	200,000
32	100,000	250,000
33	150,000	300,000

Notes:

**Re-entry is allowed until the end of the registration.*

**#34 Big O - To win the whole pot must the best hand of Hi and Lo pot.*

**Shot Clock will use when 1 table off to the money.*

**Players will initially receive 3 time banks and will reset to 3 time banks at the Final Table.*

SATELLITE

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	100	100	100
2	100	200	200
3	200	300	300
4	200	400	400
5	300	500	500
6	300	600	600
7	400	800	800
8	500	1,000	1,000
9	600	1,200	1,200
10	1,000	1,500	1,500
11	1,000	2,000	2,000
12	1,000	2,500	2,500
13	1,500	3,000	3,000
14	2,000	4,000	4,000
15	2,500	5,000	5,000
16	3,000	6,000	6,000
17	4,000	8,000	8,000
18	5,000	10,000	10,000
19	6,000	12,000	12,000
20	10,000	15,000	15,000
21	10,000	20,000	20,000
22	10,000	25,000	25,000
23	15,000	30,000	30,000

SATELLITE NAME	MILESTONE	STARTING STACK	LEVEL DURATION	REG LATE END
S2-12 Milestone Satellite to Malaysia Open	30,000	5,000	15 MINS	LEVEL 5
S36-37 Milestone Satellite to Mini Main Event				

SATELLITE NAME	MILESTONE	STARTING STACK	LEVEL DURATION	REG LATE END
S13 Milestone Satellite to Mystery Big Bounty Day 1A	40,000	5,000	15 MINS	LEVEL 5
S17 Milestone Satellite to Main Event Day 1A				
S20 Milestone Satellite to Main Event Day 1B				
S24 Milestone Satellite to Main Event Day 1D				
S27 Milestone Satellite to Main Event Day 1G				

*Next page for more details

SATELLITE

SATELLITE NAME	MILESTONE	STARTING STACK	LEVEL DURATION	REG LATE END
S14-S15 Milestone Satellite to Mystery Big Bounty	60,000	10,000	15 MINS	LEVEL 7
S19 Milestone Satellite to Mystery Bounty Day 1B				
S22 Milestone Satellite to Mystery Bounty Day 1D				
S25 Milestone Satellite to Main Event Day 1E				
S26 Milestone Satellite to Main Event Day 1F				
S28 Milestone Satellite to Main Event Day 1H				
S30-S32 Milestone Satellite to Main Event				
S33 Milestone Satellite to Monster Stack Day 1A				
S35 Milestone Satellite to Monster Stack Day 1B				

SATELLITE NAME	MILESTONE	STARTING STACK	LEVEL DURATION	REG LATE END
S18 Milestone Satellite to Mystery Bounty Day 1A	80,000	10,000	15 MINS	LEVEL 7
S21 Milestone Satellite to Mystery Bounty Day 1C				
S23 Milestone Satellite to Main Event Day 1C				
S34 Milestone Satellite to Mystery Bounty High Roller				

Notes:

- *Multiple re-entry is allowed until the end of the registration.
- *A Player who accumulates a **certain amount**(see above table) in tournament chips ("The Milestone") or more will instantly be awarded one seat.
- *The tournament floors will verify the player has achieved the milestone, the player will be remove from the tournament and the chips will be removed from play.
- *The tournament will finish when the remaining players equals the total prize seats minus the number of players previously won the seats. And the remaining players will be awarded the seat.
- *Any funds falling short of the price of a seat will go to the runner up of the last seat being awarded.
- *A Tournament Supervisor must be called to verify the tournament chip count of a player who is making a claim for a Tournament Prize.
- *Players may request that a Tournament Supervisor count their stack at any time between hands.

PAYOUTS

*** ALL EVENTS WILL BE PAID TO THE NEAREST 100**

Players	1-3	4-7	8-15	16-23	24-31	32-47	48-55	56-63	64-71	72-87	88-103	104-111	112-135	136-151
1	100.000	65.000	50.000	42.000	37.000	34.000	31.500	30.000	29.250	27.500	26.550	25.750	25.160	24.000
2		35.000	30.000	28.000	25.500	23.500	22.750	21.700	21.000	19.550	18.450	17.700	17.000	16.350
3			20.000	18.000	16.250	15.000	14.500	14.000	13.650	12.800	12.200	11.600	11.050	10.800
4				12.000	11.750	11.500	11.000	10.600	10.300	9.850	9.550	9.400	9.150	8.900
5					9.500	9.000	8.500	8.200	8.000	7.800	7.700	7.550	7.380	7.150
6						7.000	6.500	6.400	6.200	6.100	6.000	5.900	5.820	5.600
7							5.250	5.100	4.900	4.800	4.750	4.650	4.450	4.200
8								4.000	3.800	3.750	3.700	3.550	3.350	3.100
9									2.900	2.850	2.800	2.600	2.500	2.400
10-11										2.500	2.150	2.100	2.050	2.000
12-13											2.000	1.850	1.800	1.750
14-15												1.700	1.650	1.600
16-17													1.570	1.450
18-20														1.300

Players	152-175	176-199	200-255	256-311	312-359	360-415	416-471	472-519	520-575	576-631	632-679	680-735	736-791	792-839
1	23.250	22.150	21.150	20.050	19.490	19.400	19.350	19.300	19.190	19.150	19.080	18.940	18.890	18.840
2	15.750	14.950	14.240	13.330	12.380	12.300	12.200	12.160	12.040	11.920	11.780	11.590	11.510	11.460
3	10.500	10.290	10.040	9.750	9.280	8.890	8.750	8.710	8.620	8.530	8.420	8.280	8.160	8.100
4	8.600	8.390	8.140	7.870	7.510	7.190	6.950	6.860	6.720	6.600	6.450	6.270	6.160	6.100
5	6.900	6.690	6.440	6.170	5.920	5.690	5.450	5.390	5.270	5.200	5.110	4.990	4.880	4.810
6	5.350	5.140	4.890	4.670	4.520	4.380	4.270	4.210	4.140	4.070	3.980	3.830	3.690	3.610
7	3.960	3.740	3.570	3.430	3.320	3.260	3.210	3.170	3.090	3.010	2.900	2.770	2.650	2.570
8	2.910	2.710	2.610	2.520	2.440	2.360	2.280	2.210	2.140	2.070	1.982	1.890	1.810	1.780
9	2.320	2.240	2.160	2.090	2.000	1.910	1.820	1.750	1.690	1.630	1.570	1.500	1.430	1.408
10 - 11	1.950	1.900	1.830	1.750	1.680	1.580	1.510	1.450	1.390	1.340	1.280	1.220	1.170	1.155
12 - 13	1.700	1.650	1.630	1.530	1.480	1.370	1.310	1.240	1.180	1.120	1.059	1.050	1.040	1.033
14 - 15	1.550	1.500	1.480	1.380	1.330	1.210	1.150	1.080	1.030	0.980	0.959	0.950	0.940	0.933
16 - 17	1.400	1.350	1.330	1.230	1.180	1.090	1.030	0.960	0.910	0.880	0.859	0.850	0.840	0.833
18 - 20	1.260	1.200	1.180	1.080	1.030	0.990	0.930	0.860	0.810	0.780	0.759	0.750	0.740	0.733
21 - 23	1.160	1.100	1.080	0.980	0.930	0.890	0.830	0.760	0.710	0.680	0.659	0.650	0.640	0.633
24 - 27		1.000	0.980	0.880	0.830	0.790	0.730	0.660	0.610	0.590	0.565	0.550	0.540	0.533
28 - 31			0.880	0.780	0.730	0.690	0.630	0.580	0.530	0.510	0.495	0.470	0.465	0.462
32 - 39				0.690	0.640	0.590	0.530	0.500	0.470	0.450	0.435	0.420	0.410	0.402
40 - 47					0.570	0.490	0.460	0.430	0.410	0.390	0.375	0.370	0.360	0.350
48 - 55						0.490	0.460	0.430	0.410	0.390	0.375	0.370	0.360	0.350
56 - 63							0.425	0.380	0.370	0.350	0.335	0.320	0.315	0.305
64 - 71								0.380	0.370	0.350	0.335	0.320	0.315	0.305
72 - 79									0.340	0.310	0.295	0.290	0.275	0.260
80 - 87										0.310	0.295	0.290	0.275	0.260
88 - 95											0.295	0.290	0.275	0.260
96 - 103												0.270	0.250	0.225
104 - 111													0.250	0.225
112 - 119														0.225

*Next page for more details

PRIZE POOL GUIDE

MAIN EVENT (5,000,000)

1	894,000
2	523,000
3	368,000
4	275,000
5	212,000
6	157,000
7	120,000
8	85,000
9	66,000
10 - 11	55,000
12 - 13	49,000
14 - 15	44,000
16 - 17	39,000
18 - 20	34,000
21 - 23	29,000
24 - 27	24,000
28 - 31	21,000
32 - 39	18,000
40 - 55	15,000
56 - 71	13,000
72 - 95	11,000
96 - 119	9,000
120 - 143	8,000
144 - 181	7,700

Malaysia Open (1,500,000)

1	269,600
2	161,200
3	113,000
4	84,900
5	64,700
6	47,600
7	36,100
8	25,800
9	20,000
10 - 11	16,600
12 - 13	14,900
14 - 15	13,400
16 - 17	11,900
18 - 20	10,400
21 - 24	8,900
24 - 27	7,500
28 - 31	6,300
32 - 39	5,500
40 - 55	4,700
56 - 71	3,900
72 - 95	3,300
96 - 119	2,900
120-143	2,600
144-168	2,400

RULES

Rules:

Tournament Director Association rules will be used.

Big Blind Ante Format :

There will be one single ante posted for the whole table by the player in the big blind in the amount equivalent to the big blind.

The Big Blind is posted 1st before the Ante.

Antes never reduce until the end of the tournament.

Redraws :

Paying more than 15, redraw at 24, 9.

Paying less than 16, redraw at 9.

At DAY 2+, more than 4 tables, redraw at 24, 9.

At DAY 2+, less than 5 tables, redraw at 9.

Table Balancing :

7 tables or more balancing of tables will be within 2 players.

6 tables and less balancing of tables will be within 1 player.

Players per table :

All tournaments except 6 handed, high roller, and super high roller will start 9 handed tables based on table availability, and will move to 8 handed as soon as possible.

Shot Clock Rules :

Each player will have the following seconds to act on the Shot Clock: 20 seconds pre-flop, 25 on the flop and 30 on the turn and river.

Each player will receive 12 (30 second) Time Bank cards upon registering before the tournament starts.

Each Time Bank will grant 30 extra seconds regardless of the street that will be used in.

Each player who qualify to Day 2 will receive 3 extra Time Bank cards.

Upon reaching the Final Table all players will receive 3 extra Time Bank cards.

Time bank cards are non-transferrable and must be visible on the table at all times.

Time Bank cards will automatically put into play by the dealer once the initial time of making a decision ends.

A hand at play will be forfeited when facing a bet or raise should it no longer have time bank card/s when the clock runs down to zero.

The shot clock will be paused if the dealer needs to count out a bet of multiple chips that have multiple denominations and stacks.

Players will get a different number of Time Bank cards depending on which level he/she will be put into play (Please refer to the table below).

Players who re-enter will get their unused Time Banks back(12 MAX), even if they exceed the specific level criteria below.

LEVEL	TIME BANKS
Start (First 10 mins)	12
1	10
2	9
3	8
4	7
5	6
6	5